

UNIVERSITY OF TWENTE.

Formal Methods & Tools.

Confluence Reduction for Probabilistic Systems

Mark Timmer
March 30, 2011

The context – probabilistic model checking

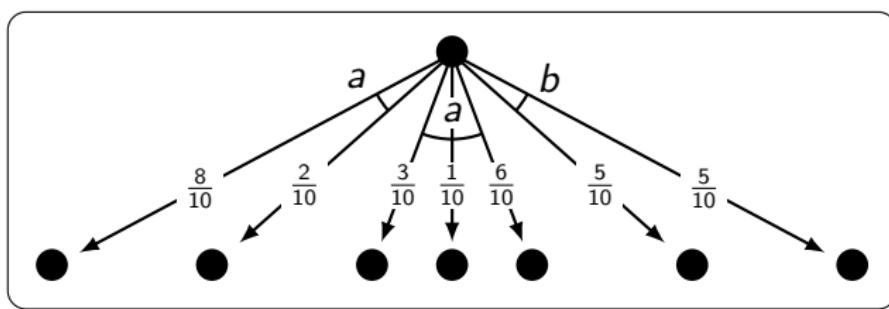
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- Verifying quantitative properties,
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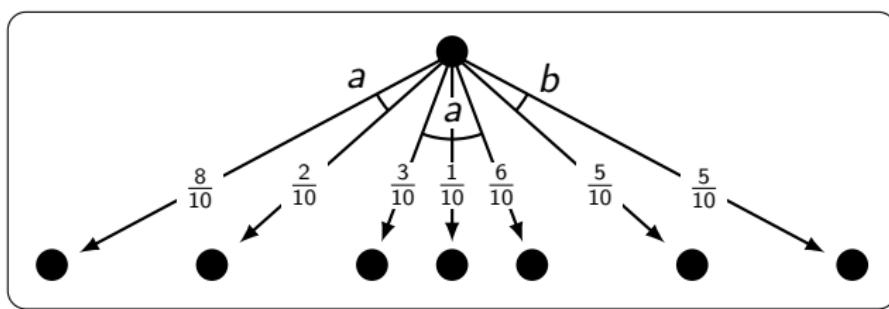


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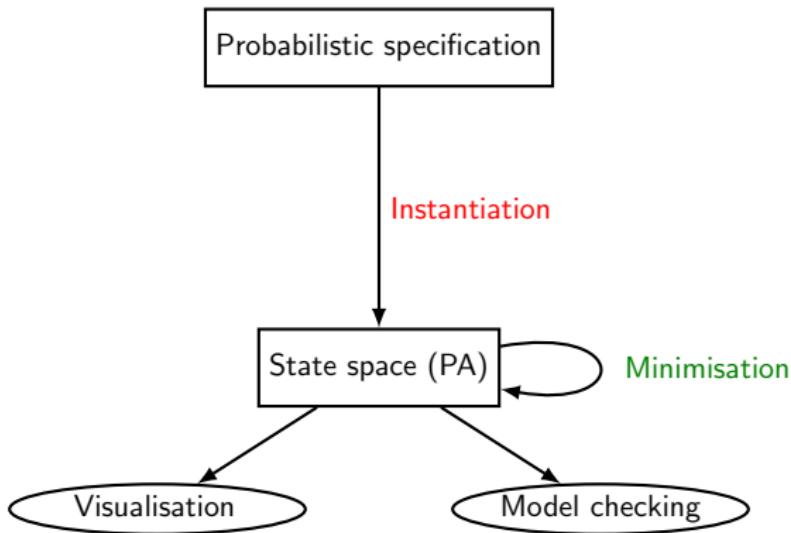


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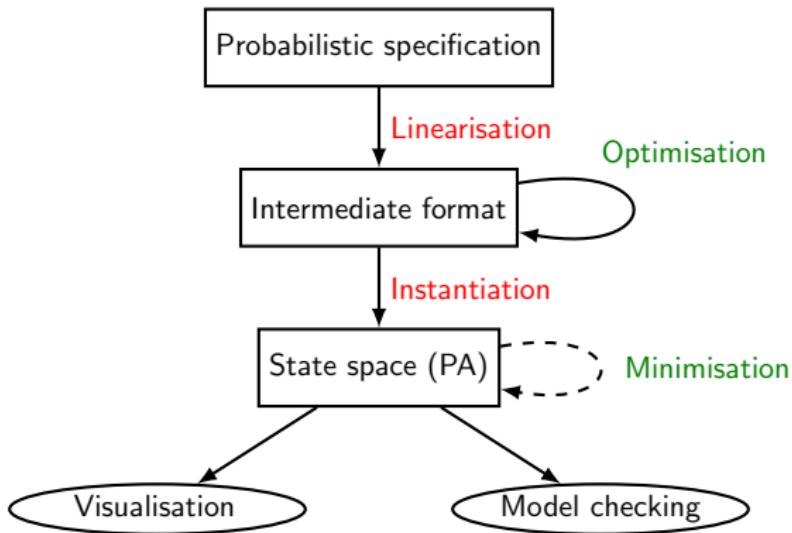
Limitations of previous approaches:

- Susceptible to the state space explosion problem
- Restricted treatment of data

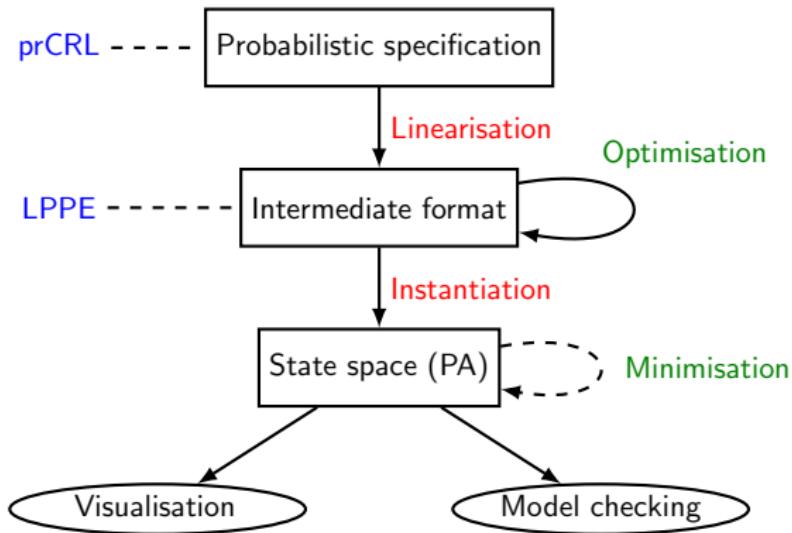
Overview of our approach



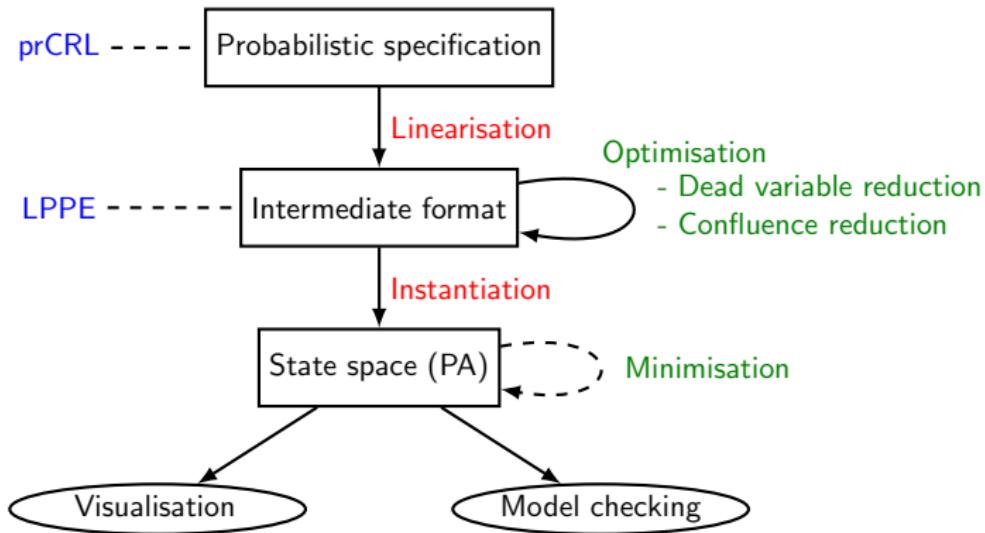
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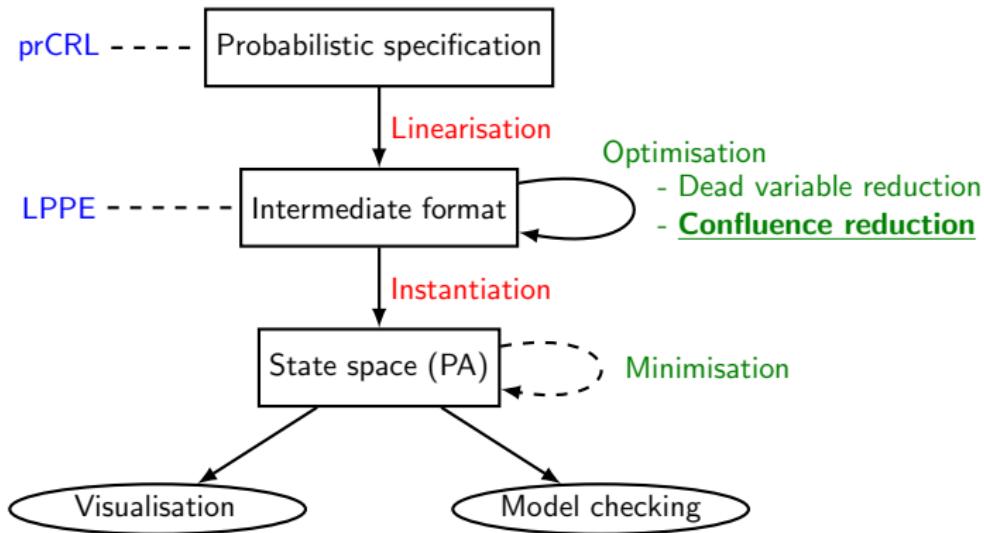
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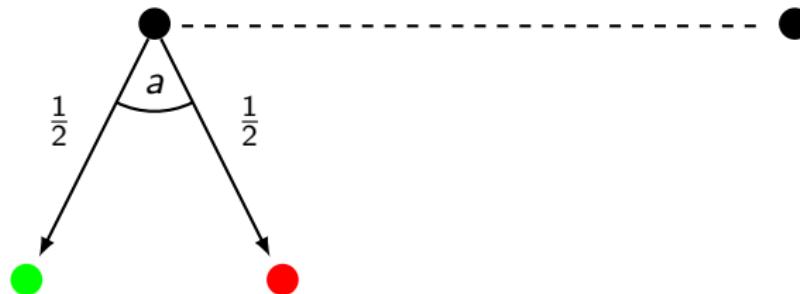
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Notions of equivalence: **strong/branching probabilistic bisimulation**



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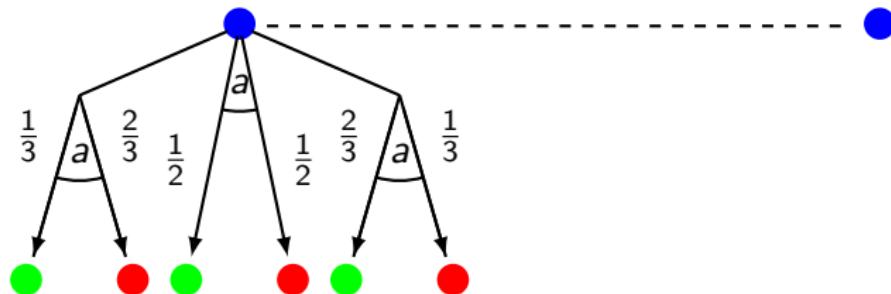
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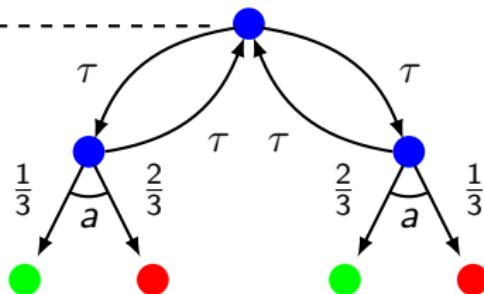
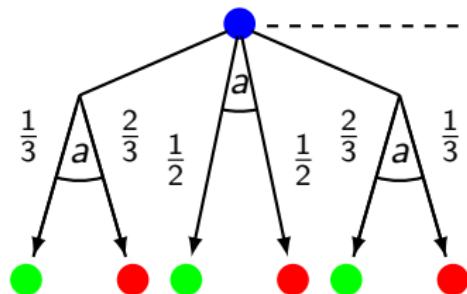
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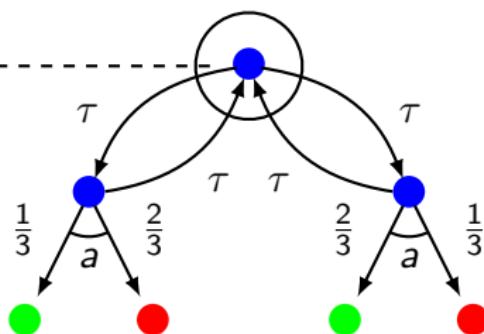
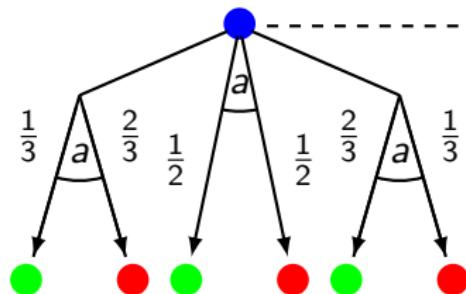
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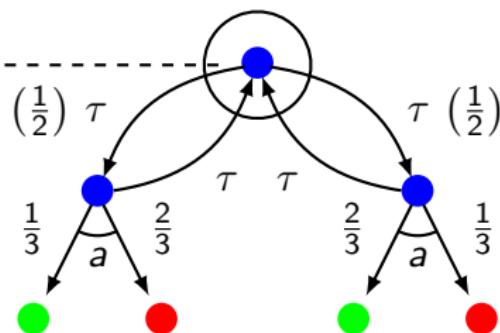
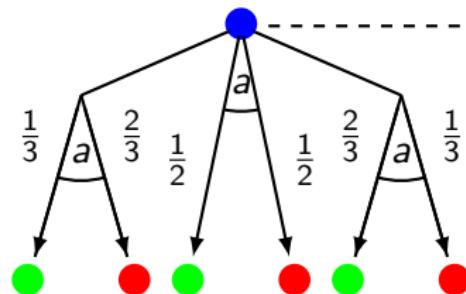
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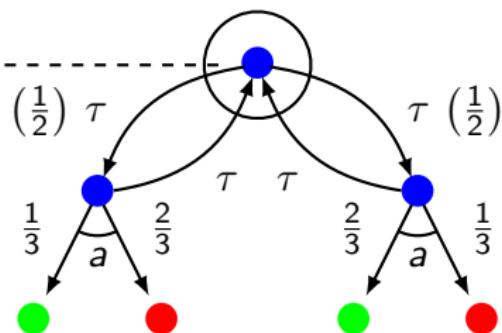
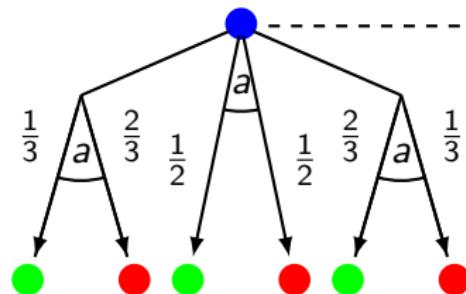
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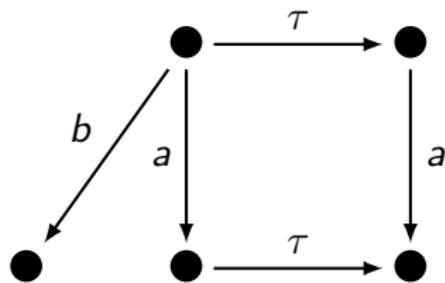
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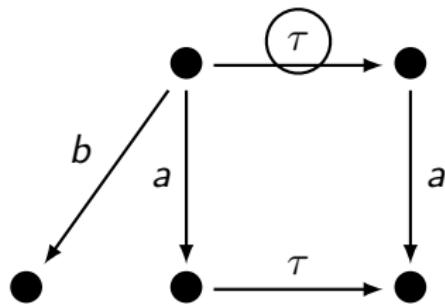
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Unobservable τ -steps **might** disable behaviour...



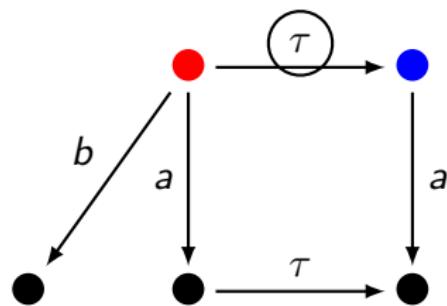
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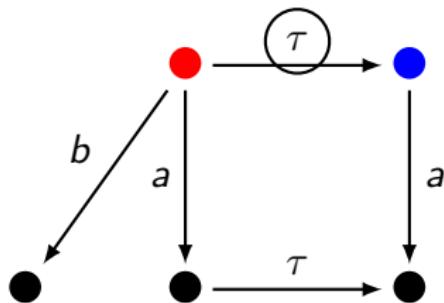
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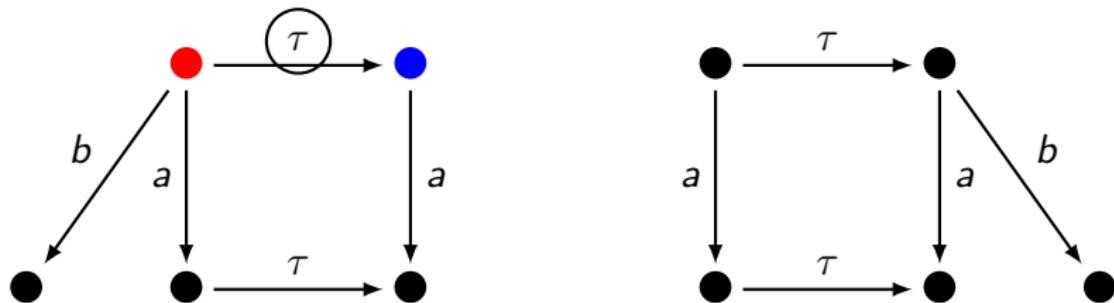
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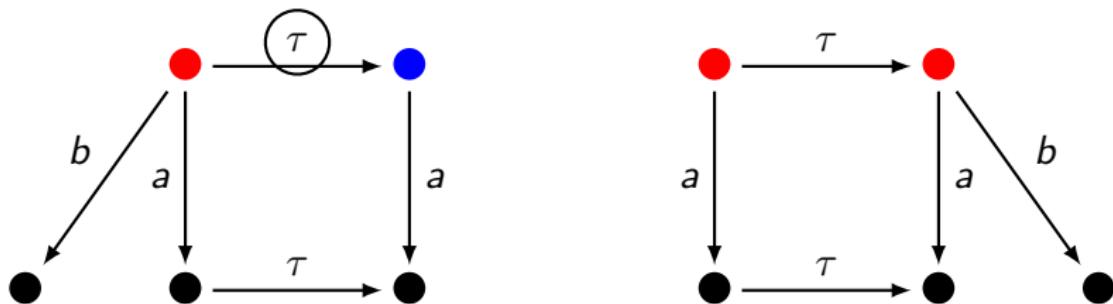
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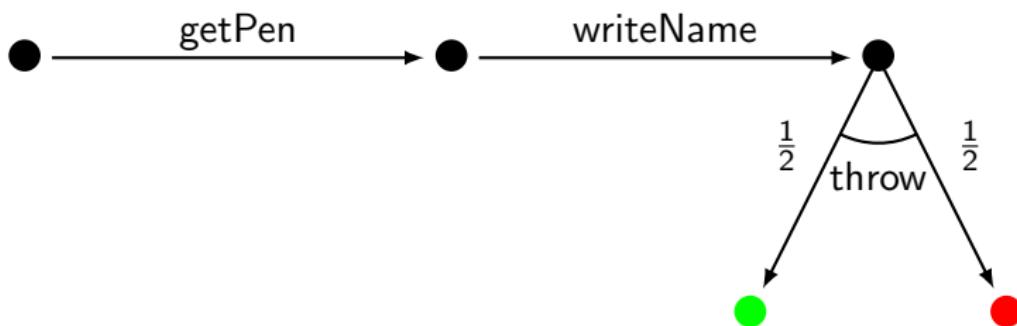
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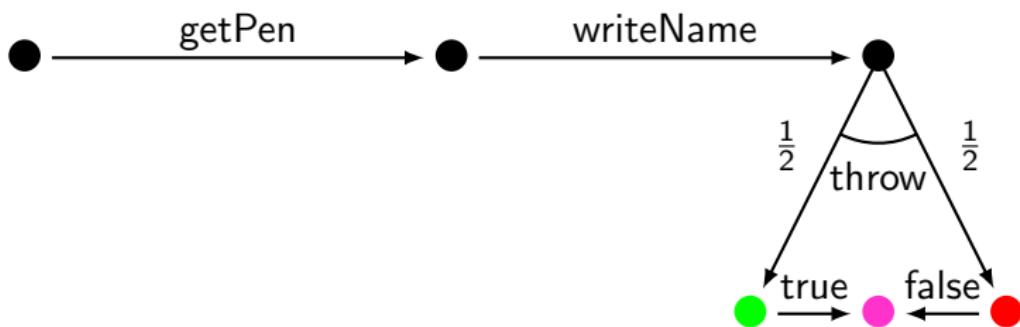
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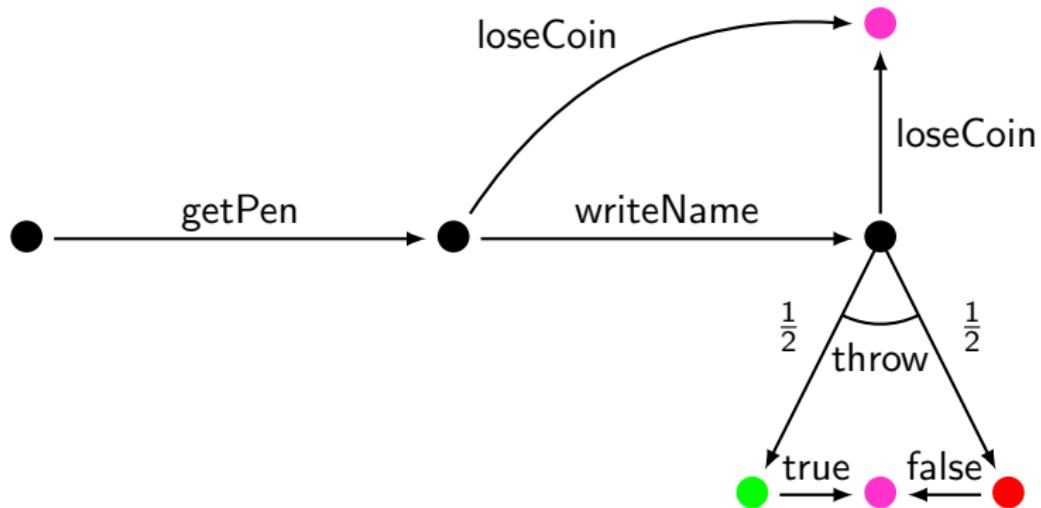
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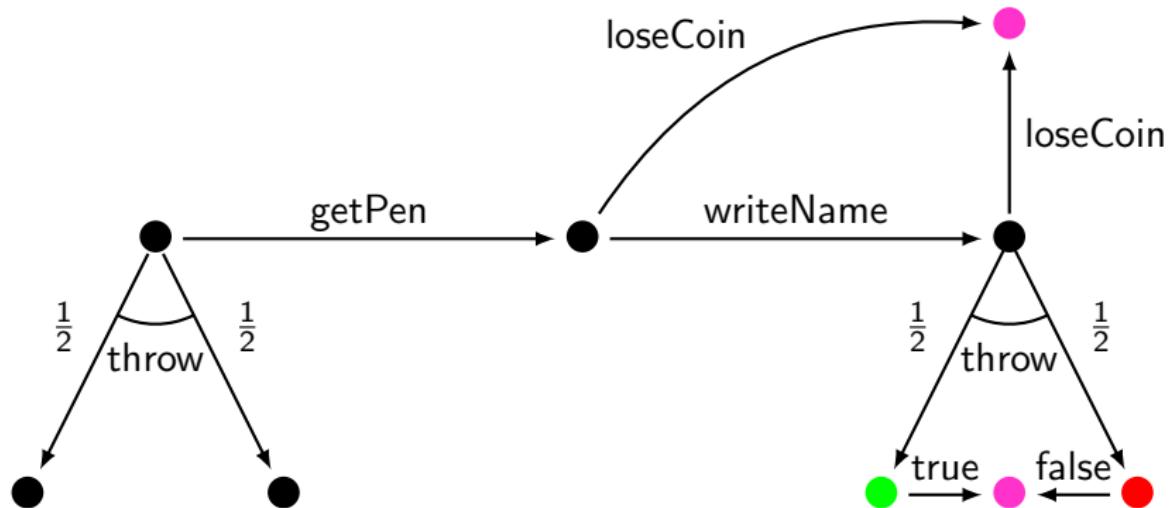
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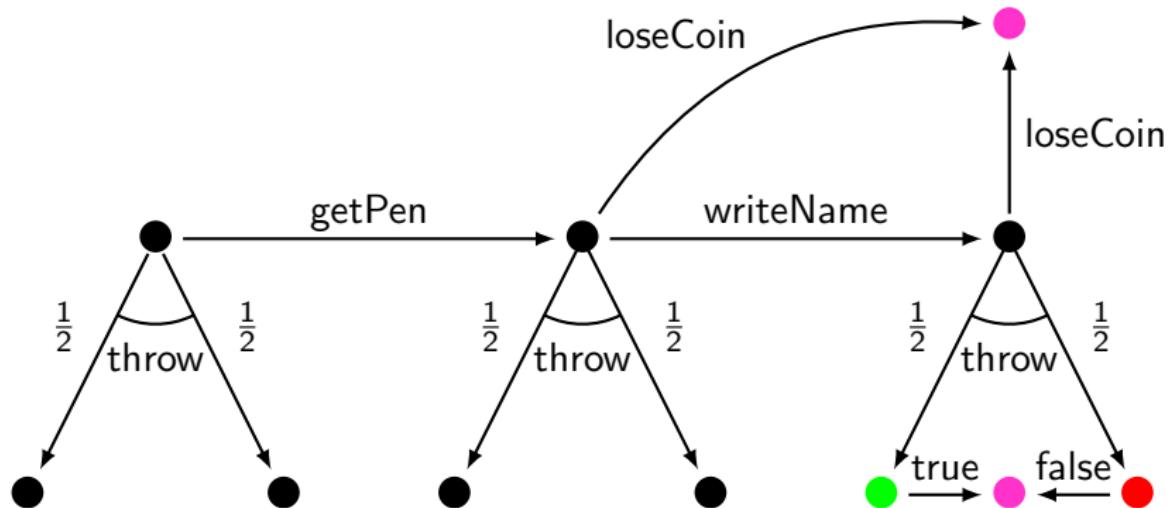
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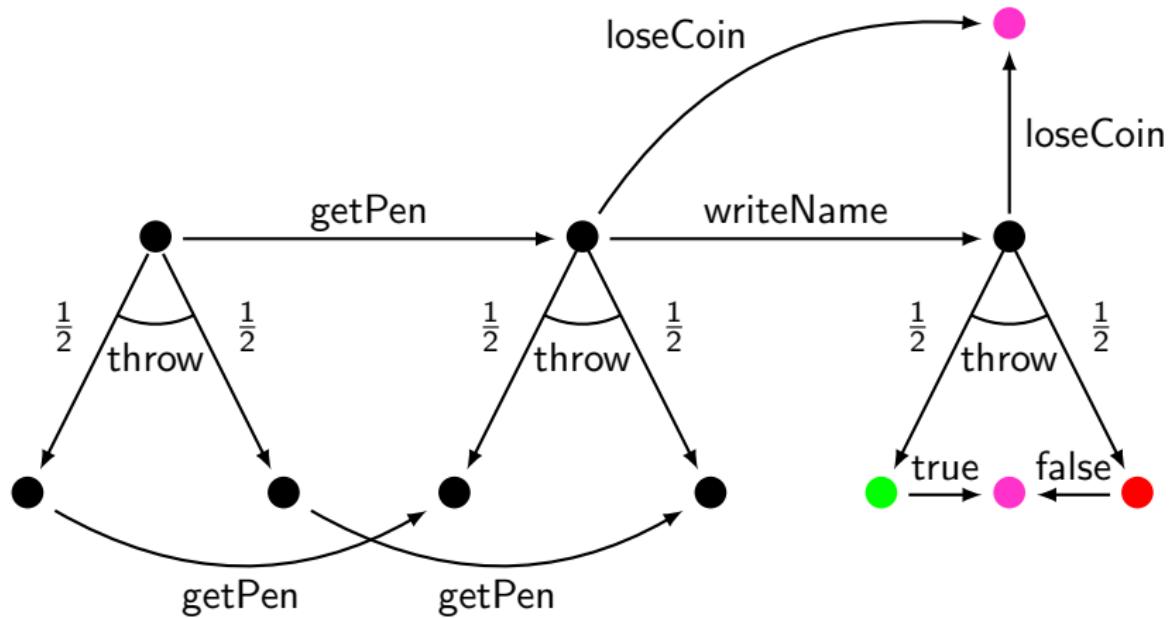
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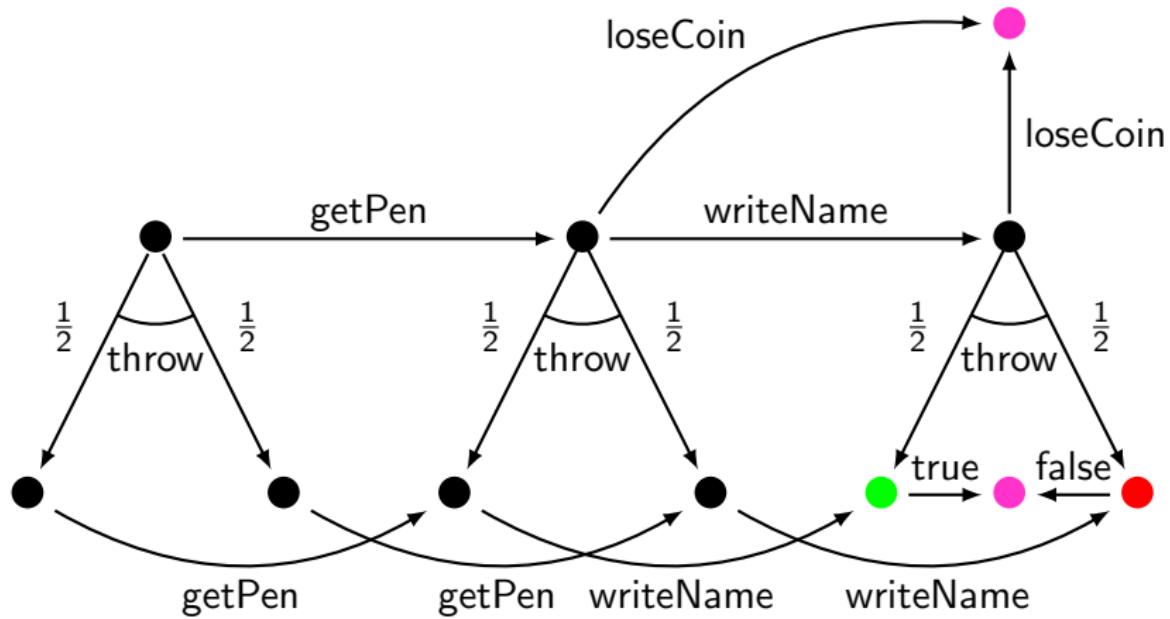
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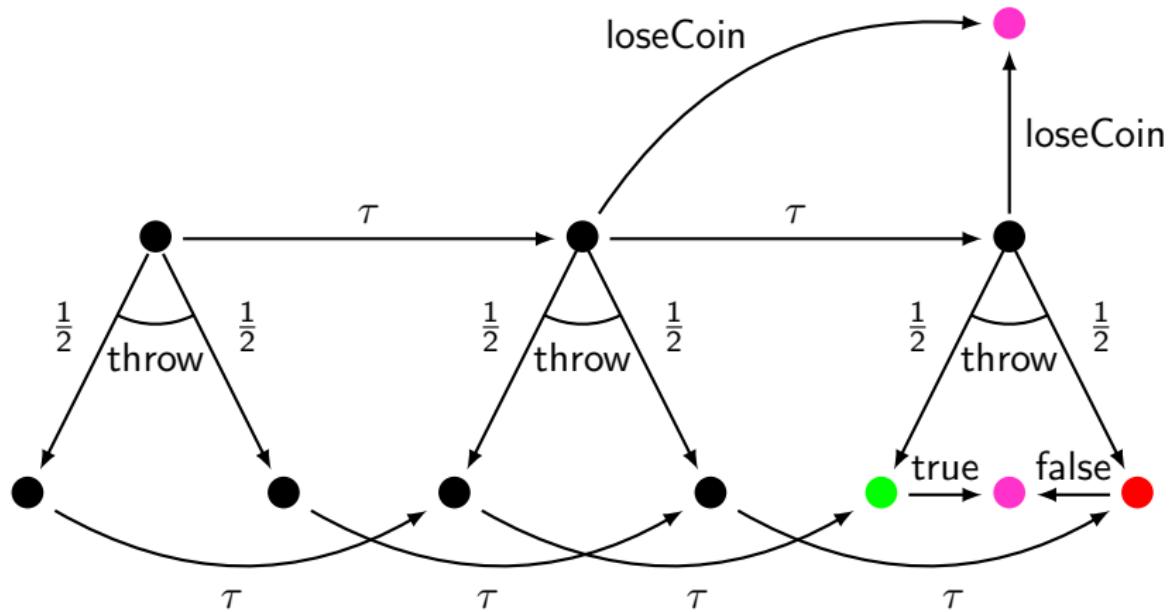
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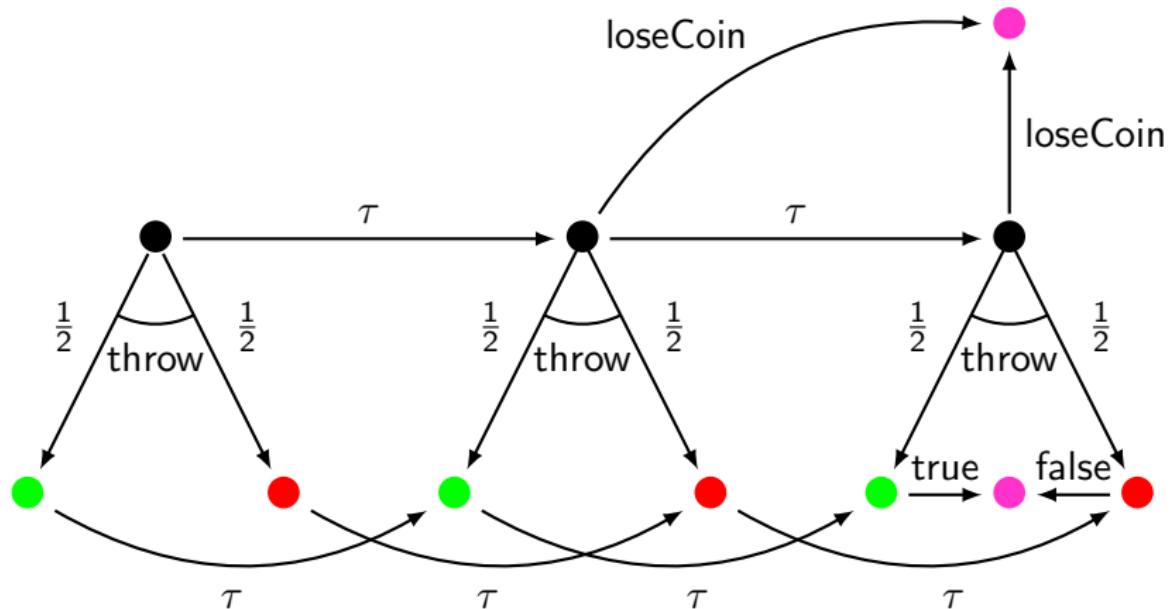
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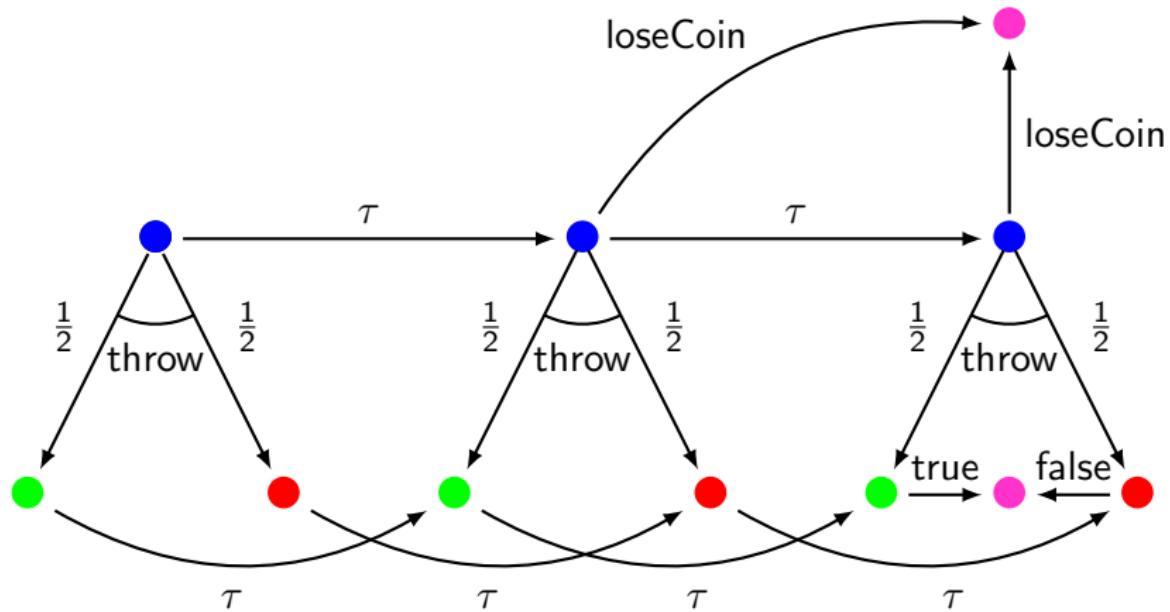
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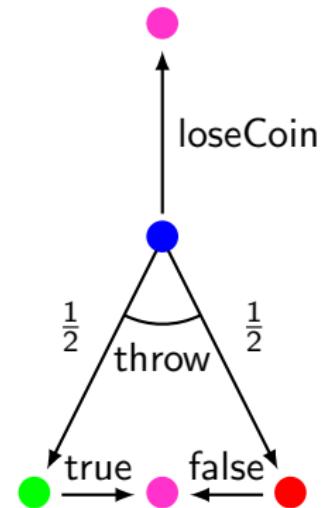
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Confluence: non-probabilistic versus probabilistic

Three notions of confluence:

- weak confluence
- confluence
- strong confluence

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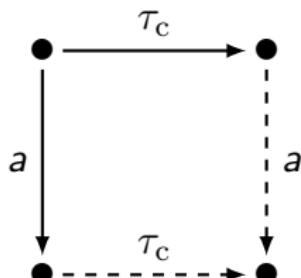
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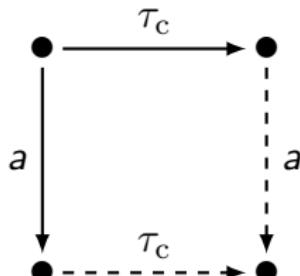
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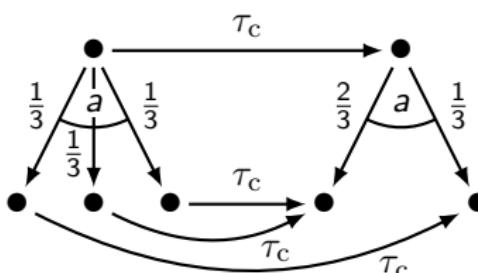
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Strong confluence



Strong probabilistic confluence

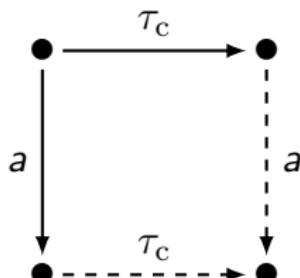
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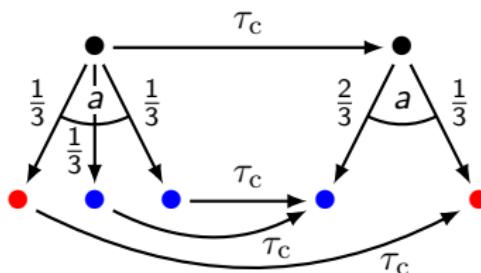
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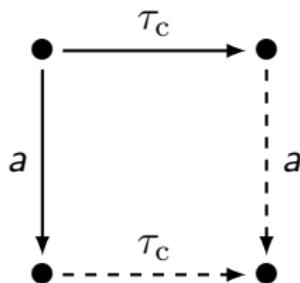
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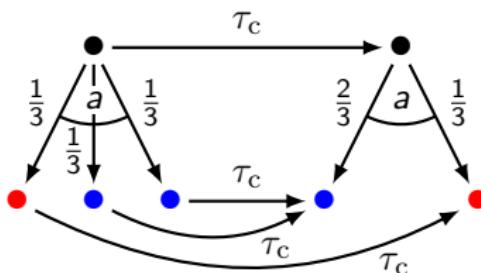
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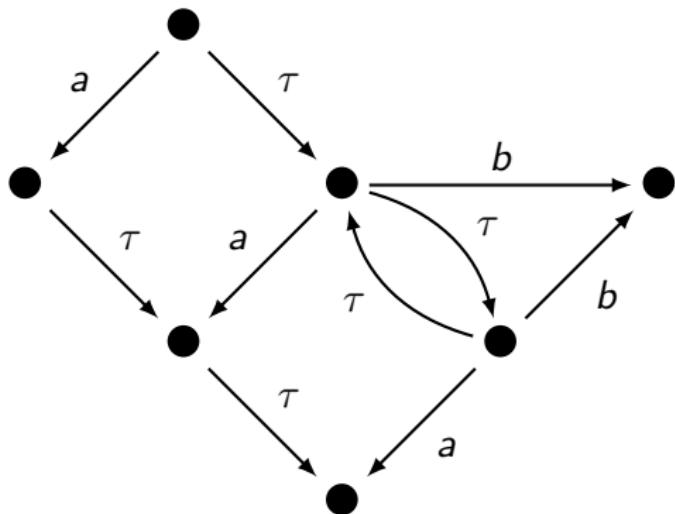


Strong probabilistic confluence

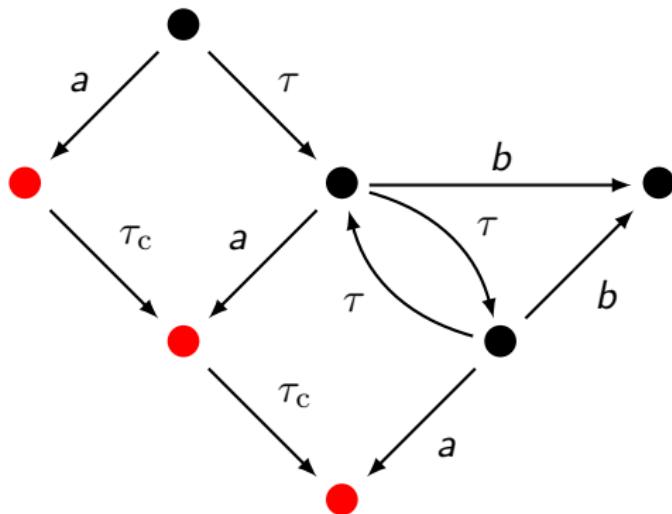
Theorem

States that are *connected by confluent τ -steps* are *branching bisimilar*.

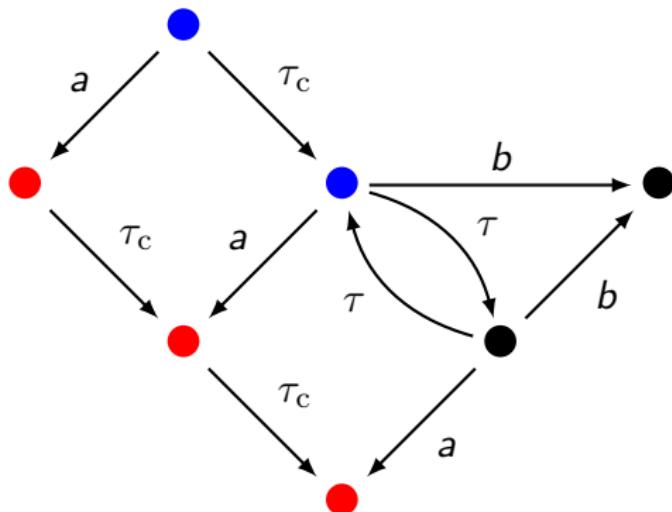
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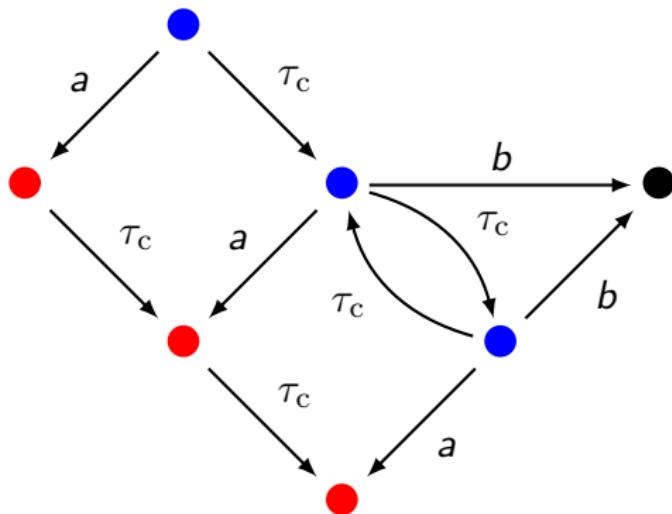
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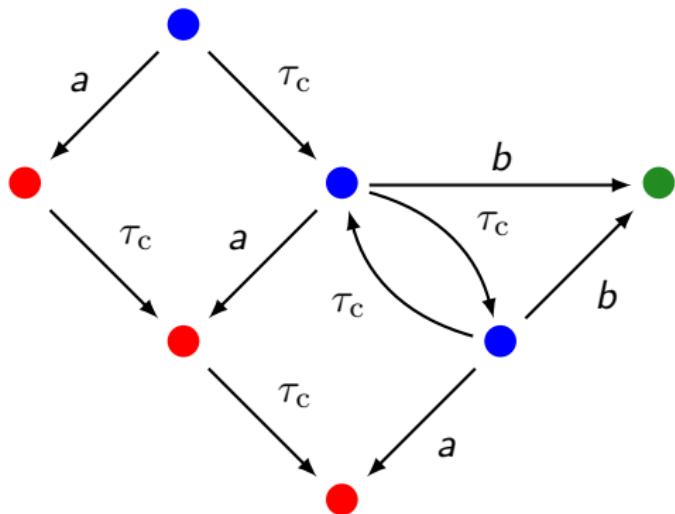
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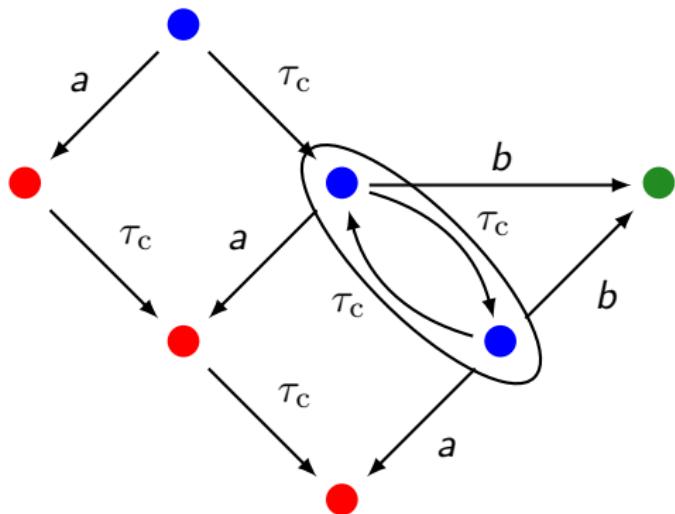
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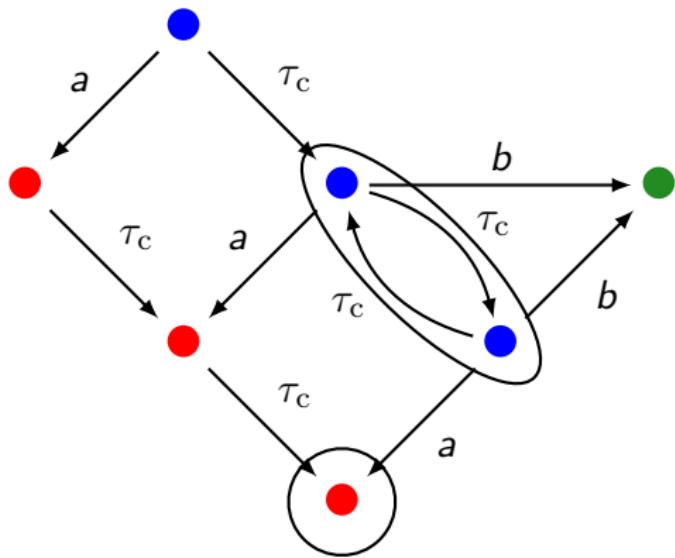
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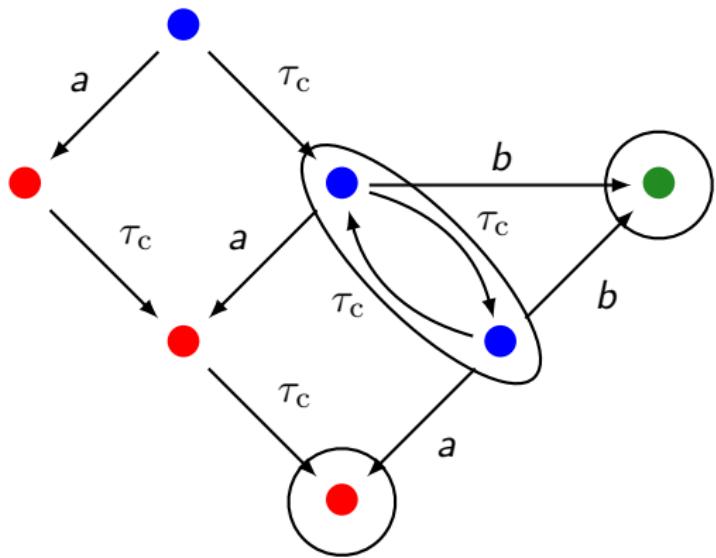
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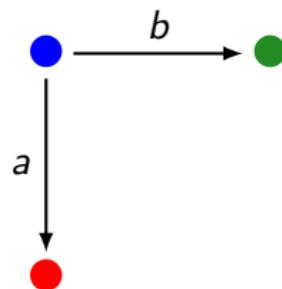
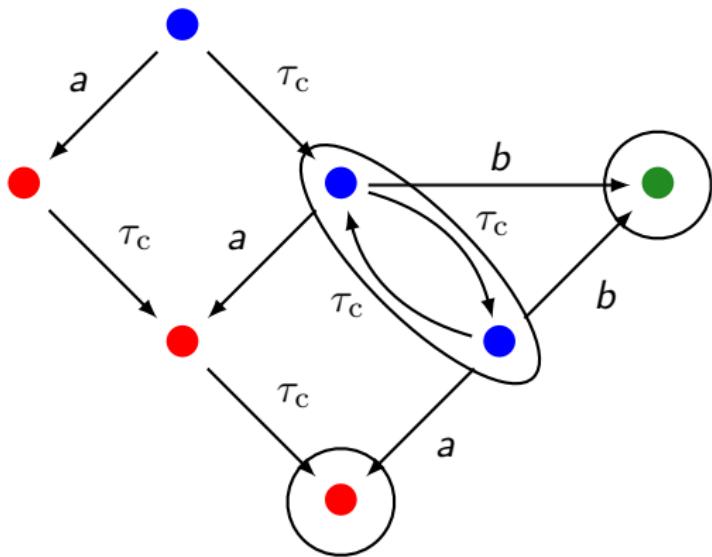


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A process algebra with data and probability: prCRL

Specification language prCRL:

- Based on μ CRL (so **data**), with additional **probabilistic choice**
- Semantics defined in terms of **probabilistic automata**
- Minimal set of operators to facilitate **formal manipulation**
- **Syntactic sugar** easily definable

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For composability we introduced **extended prCRL**. It extends prCRL by **parallel composition**, **encapsulation**, **hiding** and **renaming**.

An example prCRL specification

Sending an arbitrary natural number

$$\begin{aligned} X(\text{active} : \text{Bool}) = \\ \text{not(active)} \Rightarrow \text{ping} \cdot \sum_{b:\text{Bool}} X(b) \\ + \text{active} \quad \Rightarrow \tau \sum_{n:\mathbb{N}^{>0}} \frac{1}{2^n} : \left(\text{send}(n) \cdot X(\text{false}) \right) \end{aligned}$$

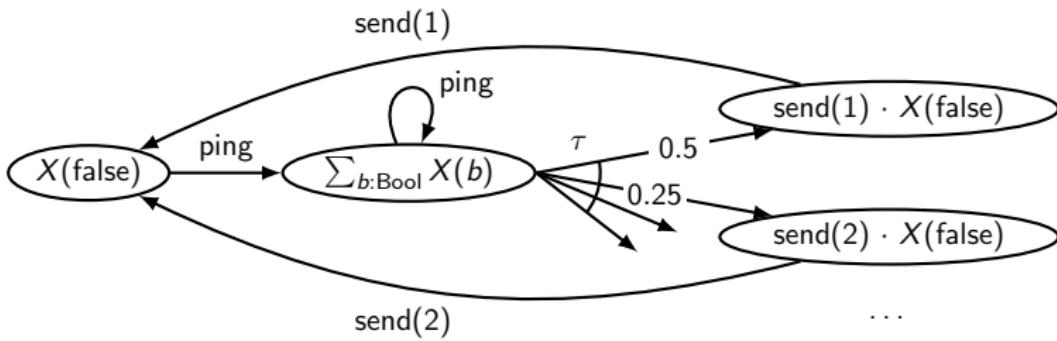
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A linear format for prCRL: the LPPE

LPPEs are a subset of prCRL specifications:

$$\begin{aligned} X(g : G) = & \sum_{d_1:D_1} c_1 \Rightarrow a_1 \sum_{e_1:E_1} f_1 : X(n_1) \\ & \dots \\ & + \sum_{d_k:D_k} c_k \Rightarrow a_k \sum_{e_k:E_k} f_k : X(n_k) \end{aligned}$$

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Advantages of using LPPEs instead of prCRL specifications:

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- Straight-forward parallel composition
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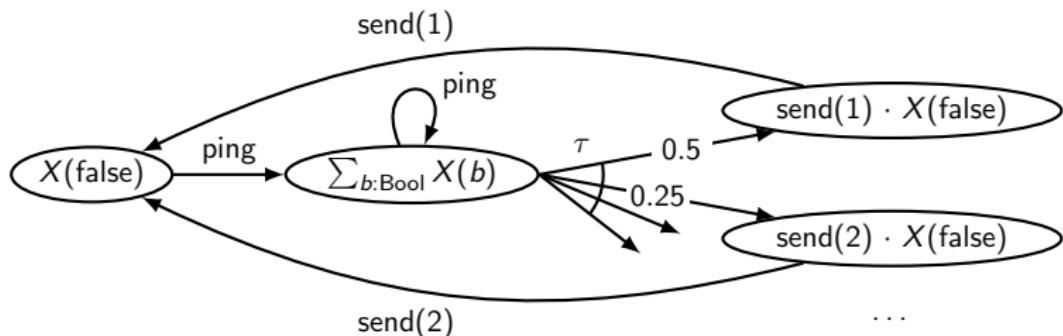
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Theorem

Every specification (without unguarded recursion) can be linearised to an LPPE, preserving strong probabilistic bisimulation.

Linear Probabilistic Process Equations – an example



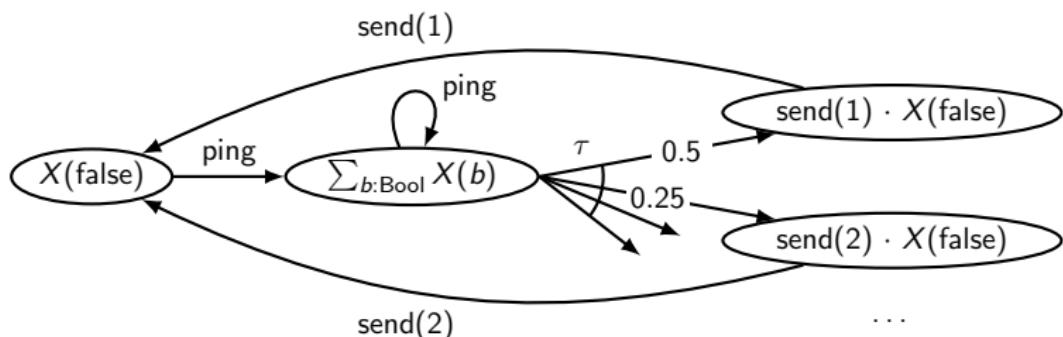
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Specification in LPPE

$$\begin{aligned} X(pc : \{1..3\}, n : \mathbb{N}^{\geq 0}) = \\ + pc = 1 &\Rightarrow \text{ping} \cdot X(2, 1) \\ + pc = 2 &\Rightarrow \text{ping} \cdot X(2, 1) \\ + pc = 2 &\Rightarrow \tau \sum_{n:\mathbb{N}>0} \frac{1}{2^n} : X(3, n) \\ + pc = 3 &\Rightarrow \text{send}(n) \cdot X(1, 1) \end{aligned}$$

Detecting confluence symbolically on LPPEs

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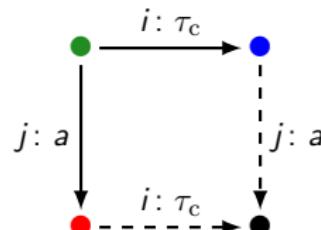
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How to know whether a summand is confluent?

- Its action should be τ
- Its next state should be chosen nonprobabilistically
- It should commute with all the other summands

Symbolic detection of confluence

$$\begin{aligned} X(g : G) = & \sum_{d_i : D_i} c_i \Rightarrow \tau \cdot X(n_i) \\ & \dots \\ & + \sum_{d_j : D_j} c_j \Rightarrow a_j \sum_{e_j : E_j} f_j \cdot X(n_j) \end{aligned}$$



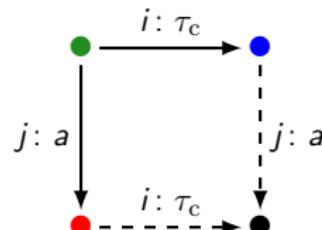
Two summands i, j commute if

Symbolic detection of confluence

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...

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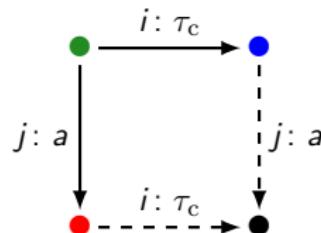
Two summands i, j commute if $\forall g, d_i, d_j, e_j :$

Symbolic detection of confluence

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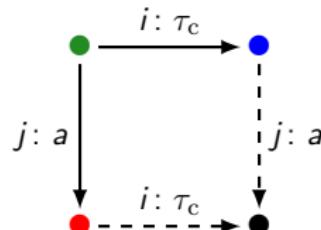
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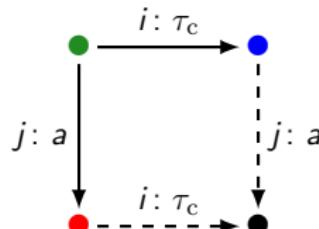
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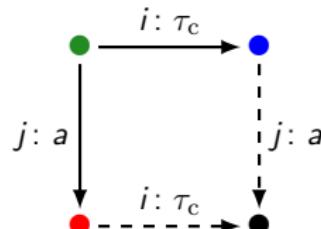
$$\left(\begin{array}{c} \\ \\ \\ \\ \end{array} \right)$$

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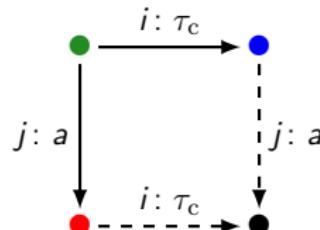
$$\left(\begin{array}{c} c_j(n_i(g, d_i), d_j) \\ \vdots \\ c_j(n_i(g, d_i), d_j) \end{array} \right)$$

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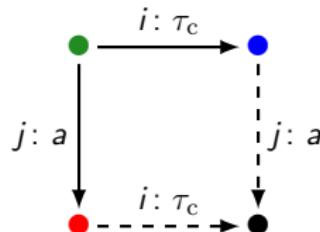
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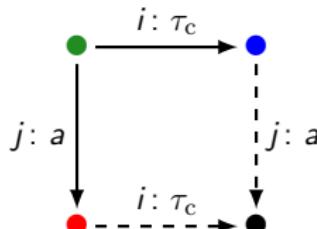
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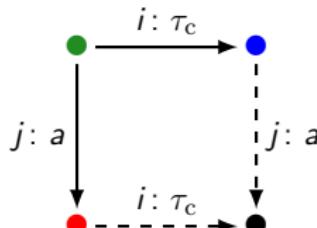
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- 2 Confluence reduction
- 3 Detecting confluence symbolically
- 4 Case study: leader election protocols
- 5 Conclusions

Case study: leader election protocols

Basic leader election protocol

- Two processes each throw a die
- They *synchronously* communicate the results
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More advanced leader election protocol

- Several processes each throw a die
- They communicate the results over *one-place buffers*
- The one that threw highest wins
- In case of a tie: continue with those processes

Applying confluence to the protocols

Specification	Original		Reduced		Runtime (sec)	
	States	Trans.	States	Trans.	Before	After
basicOriginal	3,763	6,158	631	758	0.45	0.22
basicReduced	1,693	2,438	541	638	0.22	0.13
leader-3-12	161,803	268,515	35,485	41,829	67.37	31.53
leader-3-15	311,536	515,328	68,926	80,838	145.17	65.82
leader-3-18	533,170	880,023	118,675	138,720	277.08	122.59
leader-3-21	840,799	1,385,604	187,972	219,201	817.67	211.87
leader-3-24	1,248,517	2,055,075	280,057	326,007	1069.71	333.32
leader-3-27	out of memory		398,170	462,864	–	503.85
leader-4-5	443,840	939,264	61,920	92,304	206.56	75.66
leader-4-6	894,299	1,880,800	127,579	188,044	429.87	155.96
leader-4-7	1,622,682	3,397,104	235,310	344,040	1658.38	294.09
leader-4-8	out of memory		400,125	581,468	–	653.60
leader-5-2	208,632	561,630	14,978	29,420	125.78	30.14
leader-5-3	1,390,970	3,645,135	112,559	208,170	1504.33	213.85
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Number of states: –85%

Number of transitions: –90%

(shrinking further when parameters increase)

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Future work

- **Comparing** confluence reduction to **partial-order reduction**
- **Symbolic** confluence reduction

Questions

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