

UNIVERSITY OF TWENTE.

Formal Methods & Tools.

**Symbolic reductions of
probabilistic models using
linear process equations**

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February 25, 2010

5th QUASIMODO meeting

*Joint work with Joost-Pieter Katoen,
Jaco van de Pol, and Mariëlle Stoelinga*

Contents

- 1 Introduction
- 2 A process algebra with data and probability: prCRL
- 3 Linear probabilistic process equations
- 4 Case study: leader election protocol
- 5 Confluence reduction
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Probabilistic Model Checking

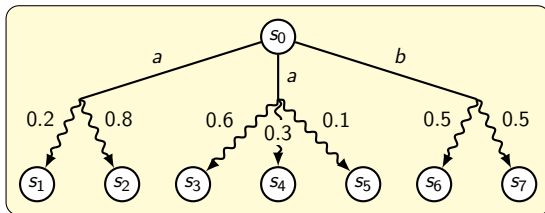
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- **Non-deterministically** choose one of the three transitions
- **Probabilistically** choose the next state

Applications:

- **Dependability analysis**
- **Performance analysis**

Limitations and Solutions

Limitations of previous approaches:

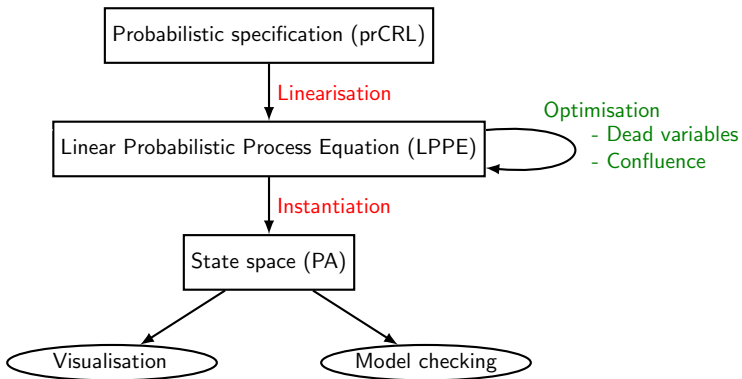
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- **Restricted treatment of data**

Our approach:



Overview of our approach

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- 1 Specify systems in **prCRL**: a probabilistic process algebra incorporating both **data types** and **probabilistic choice**.
- 2 Transform specifications to **LPPEs**: a **linear format** enabling symbolic optimisations at the **language level**
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A process algebra with data and probability: prCRL

Specification language prCRL:

- Based on μ CRL (so **data**), with additional **probabilistic choice**
- Semantics defined in terms of **probabilistic automata**
- Minimal set of operators to facilitate **formal manipulation**
- **Syntactic sugar** easily definable

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The grammar of prCRL process terms

Process terms in prCRL are obtained by the following grammar:

$$p ::= Y(\vec{t}) \mid c \Rightarrow p \mid p + p \mid \sum_{x:D} p \mid a(\vec{t}) \sum_{x:D} f : p$$

Process equations and processes

A **process equation** is something of the form $X(\vec{g} : \vec{G}) = p$.

An example specification

Sending an arbitrary natural number

$X(\text{active} : \text{Bool}) =$

$\text{not}(\text{active}) \Rightarrow \text{ping} \cdot \sum_{b:\text{Bool}} X(b)$

$+ \text{active} \quad \Rightarrow \tau \sum_{n:\mathbb{N}^{>0}} \frac{1}{2^n} : \left(\text{send}(n) \cdot X(\text{false}) \right)$

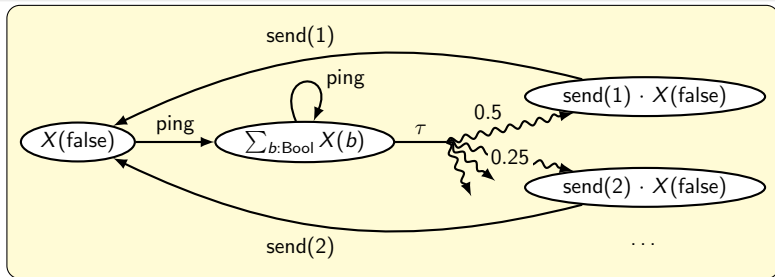
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Compositionality using extended prCRL

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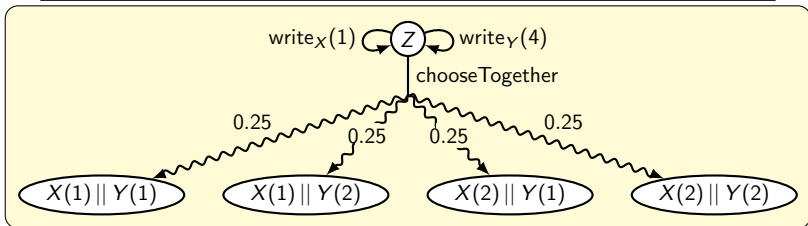
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A linear format for prCRL: the LPPE

LPPEs are a subset of prCRL specifications:

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow a_1(b_1) \sum_{\vec{e}_1 : \vec{E}_1} f_1 : X(\vec{n}_1) \\
 &\quad \dots \\
 &+ \sum_{\vec{d}_k : \vec{D}_k} c_k \Rightarrow a_k(b_k) \sum_{\vec{e}_k : \vec{E}_k} f_k : X(\vec{n}_k)
 \end{aligned}$$

- \vec{G} is a type for **state vectors**
- \vec{D}_i a type for **local variable vectors** for summand i
- c_i is the **enabling condition** of summand i
- a_i is an **atomic action**, with **action-parameter vector** b_i
- \vec{n}_i is the **next-state vector** of summand i .
- \vec{E}_i a type for the **probabilistic variable** for summand i
- f_i is the **probability distribution** of summand i

Advantages of LPPEs

Advantages of using LPPEs instead of prCRL specifications:

- Easy **state space generation**
- Straight-forward **parallel composition**
- **Symbolic optimisations enabled at the language level**

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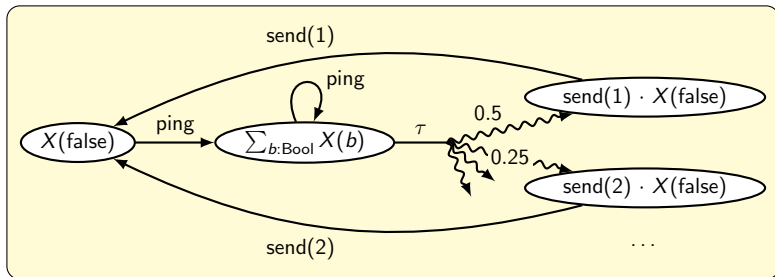
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Theorem

*Every specification S (without unguarded recursion) can be **linearised** to an LPPE S' in such a way that S and S' are strongly probabilistic bisimilar.*

Linear probabilistic process equations – An example



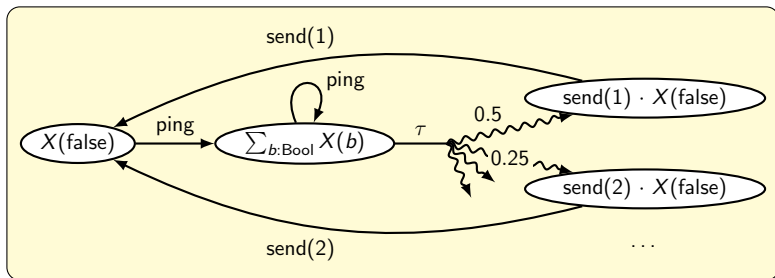
Specification in prCRL

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Specification in LPPE

$X(pc : \{1..3\}, n : \mathbb{N}^{\geq 0}) =$

$+ pc = 1 \Rightarrow \text{ping} \cdot X(2, 1)$

$+ pc = 2 \Rightarrow \text{ping} \cdot X(2, 1)$

$+ pc = 2 \Rightarrow \tau \sum_{n:\mathbb{N}^{>0}} \frac{1}{2^n} : X(3, n)$

$+ pc = 3 \Rightarrow \text{send}(n) \cdot X(1, 1)$

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Case study: a leader election protocol

- **Implementation** in Haskell:
 - Linearisation: from prCRL to LPPE
 - Parallel composition of LPPEs, hiding, renaming, encapsulation
 - Generation of the state space of an LPPE
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Leader election protocol à la Itai-Rodeh

- Two processes throw a **die**
 - *One of them throws a 6 → this will be the **leader***
 - *Both throw 6 or neither throws 6 → **throw again***

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- Two processes throw a **die**
 - *One of them throws a 6 → this will be the **leader***
 - *Both throw 6 or neither throws 6 → **throw again***
- More precise:
 - ***Passive thread**: receive value of opponent*
 - ***Active thread**: roll, send, compare (or block)*

A prCRL model of the leader election protocol

$$P(id : \{1, 2\}, val : Die, set : Bool) =$$

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 S = & C(1) \parallel C(2) \\
 \gamma(rec, send) = & comm \quad \gamma(getVal, readVal) = checkVal
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Reductions on the leader election protocol model

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$$\begin{aligned}
 & \sum_{e21:D} pc21 = 3 \wedge pc11 = 1 \wedge set11 \wedge val11 = e21 \Rightarrow \\
 & \quad checkVal(val11) \quad \sum_{(k1,k2):\{*\} \times \{*\}} multiply(1.0, 1.0): \\
 & \quad Z(1, id11, val11, false, 1, 4, id21, d21, e21, \\
 & \quad \quad pc12, id12, val12, set12, d12, pc22, id22, d22, e22)
 \end{aligned}$$

Reductions on the leader election protocol model

In order to obtain reductions first linearise:

$$\sum_{e21:D} pc21 = 3 \wedge pc11 = 1 \wedge set11 \wedge val11 = e21 \Rightarrow$$

$$checkVal(val11) \quad \sum_{(k1,k2):\{*\} \times \{*\}} multiply(1.0, 1.0):$$

$$Z(1, id11, val11, false, 1, 4, id21, d21, e21,$$

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Before reductions:

- 18 parameters
- 14 summands
- 3423 states
- 5478 transitions

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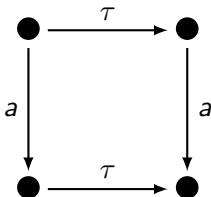
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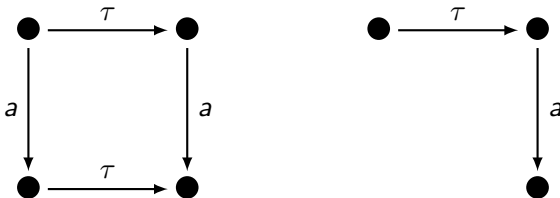


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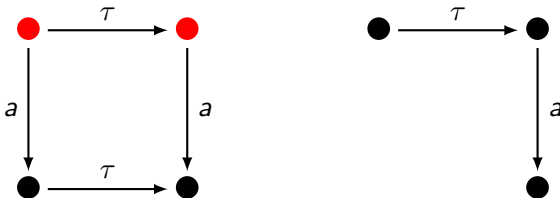


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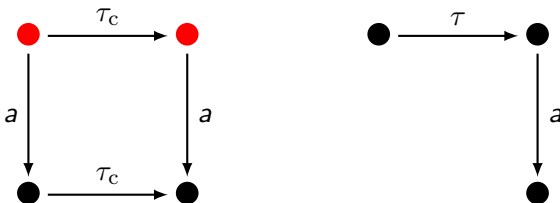


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Intuition:

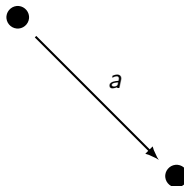
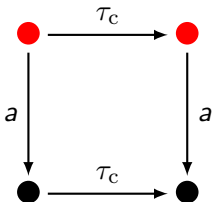


Overview of confluence reduction

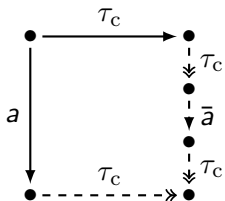
Strong probabilistic bisimulation is sometimes too restrictive.

Confluence reduction: efficiently reducing specifications while preserving **branching probabilistic bisimulation**.

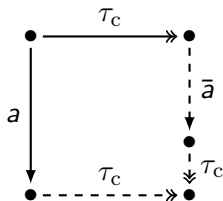
Intuition:



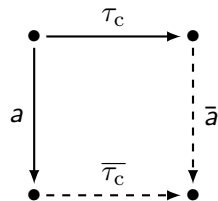
Variants of confluence



Weak confluence



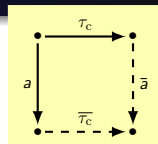
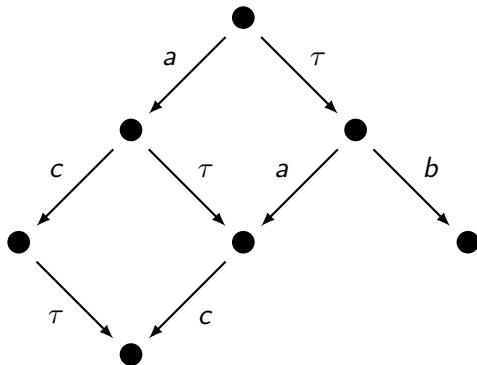
Confluence



Strong confluence

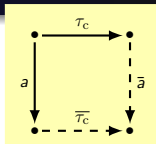
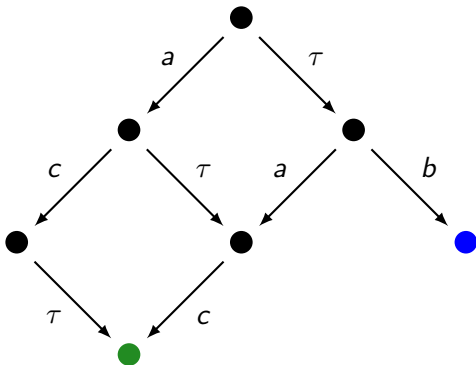
Examples

Reduction based on strong confluence



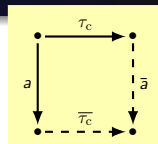
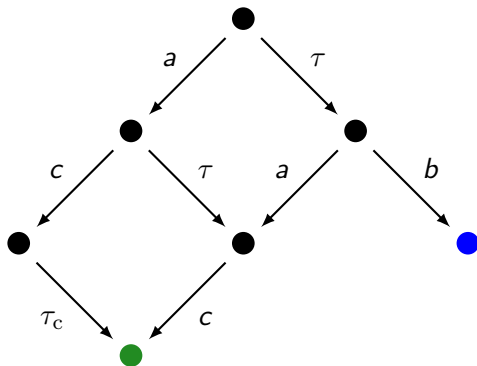
Examples

Reduction based on strong confluence



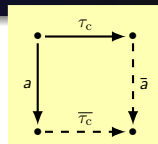
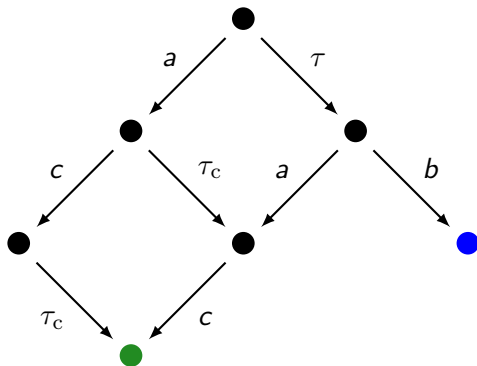
Examples

Reduction based on strong confluence



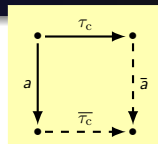
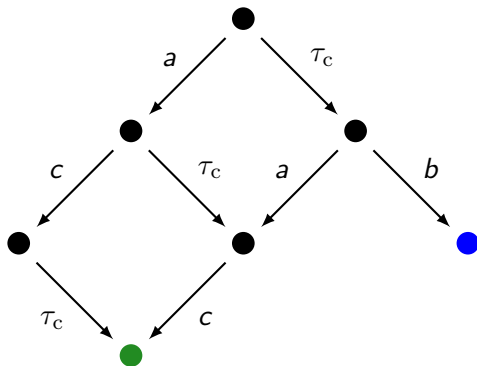
Examples

Reduction based on strong confluence



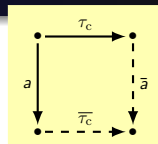
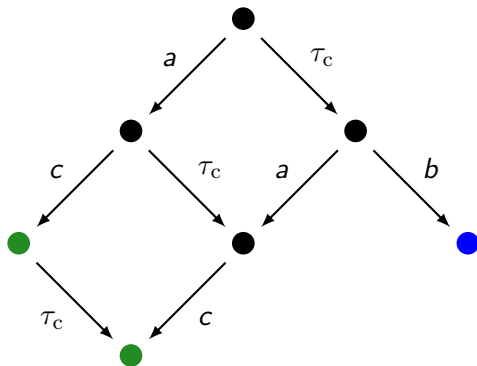
Examples

Reduction based on strong confluence



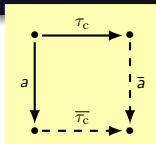
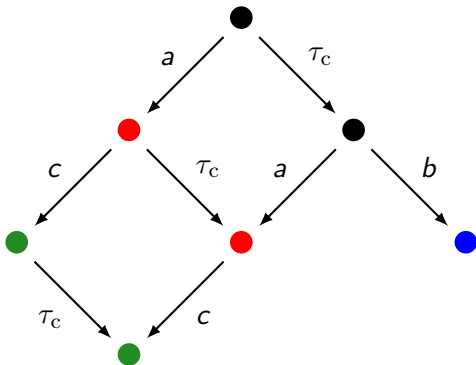
Examples

Reduction based on strong confluence



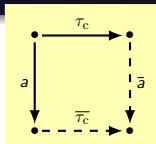
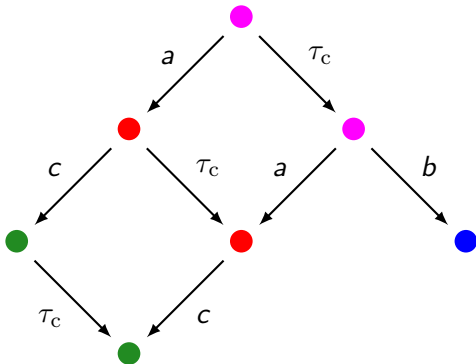
Examples

Reduction based on strong confluence



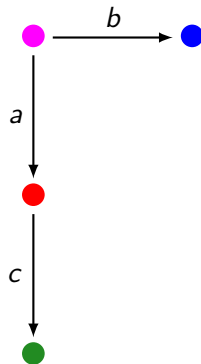
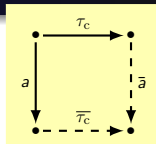
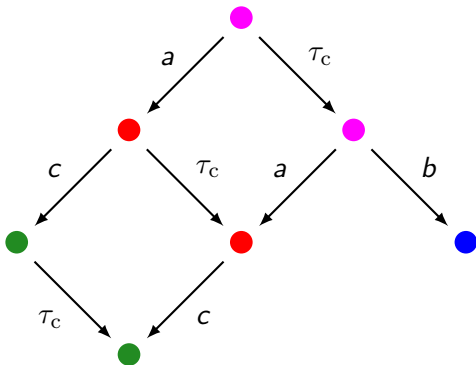
Examples

Reduction based on strong confluence



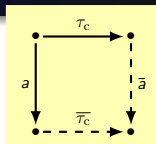
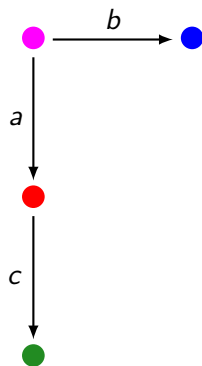
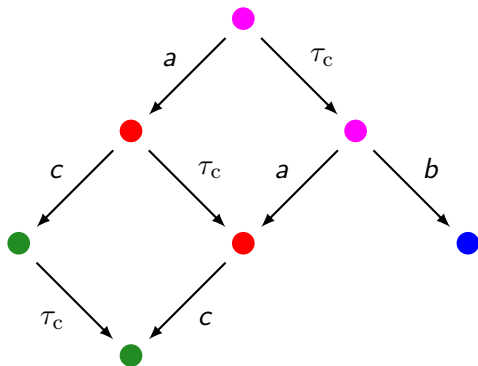
Examples

Reduction based on strong confluence



Examples

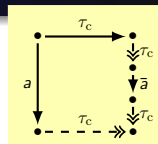
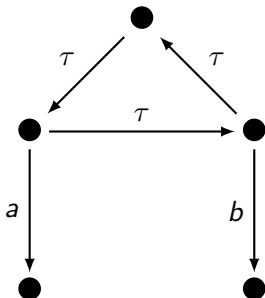
Reduction based on strong confluence



Giving τ_c steps priority works because of the absence of τ_c loops.

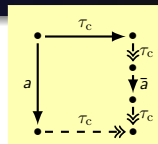
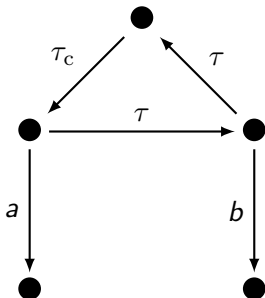
Examples

Reduction based on weak confluence



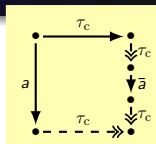
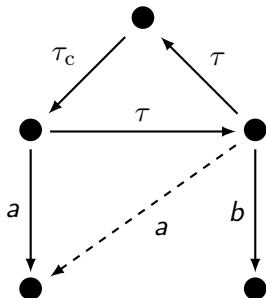
Examples

Reduction based on weak confluence



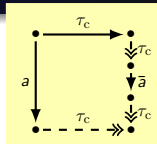
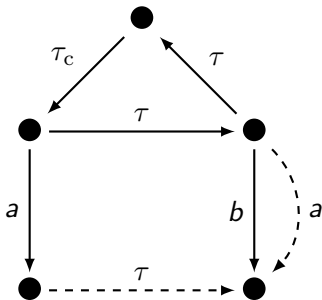
Examples

Reduction based on weak confluence



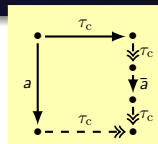
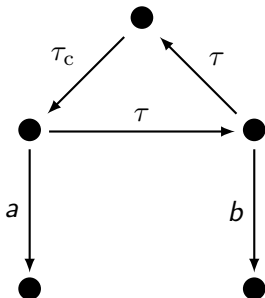
Examples

Reduction based on weak confluence



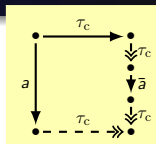
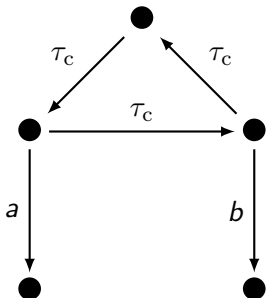
Examples

Reduction based on weak confluence



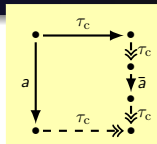
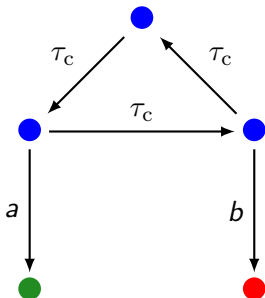
Examples

Reduction based on weak confluence



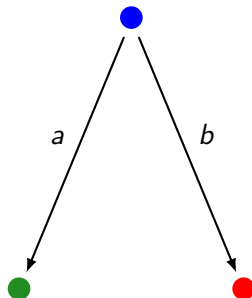
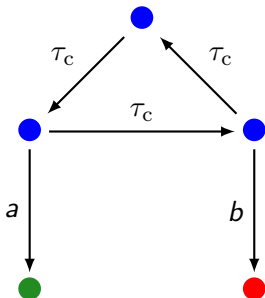
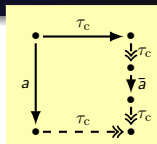
Examples

Reduction based on weak confluence



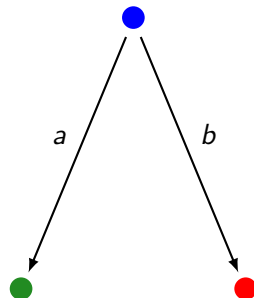
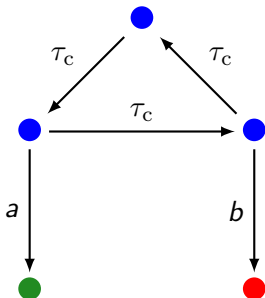
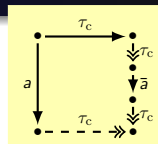
Examples

Reduction based on weak confluence



Examples

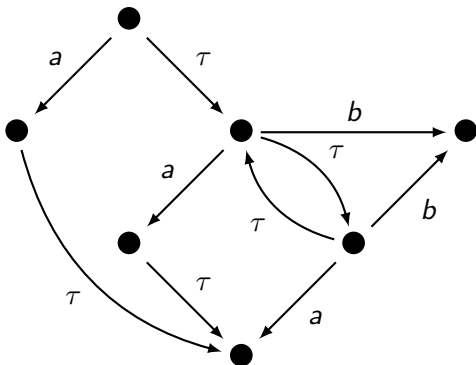
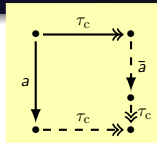
Reduction based on weak confluence



Here we used the equivalence classes of $\mathcal{A}/\langle\langle\tau_c\rangle\rangle$ as nodes.
 (None of the blue nodes could be chosen as representative, as none of them can do both an a and a b transition.)

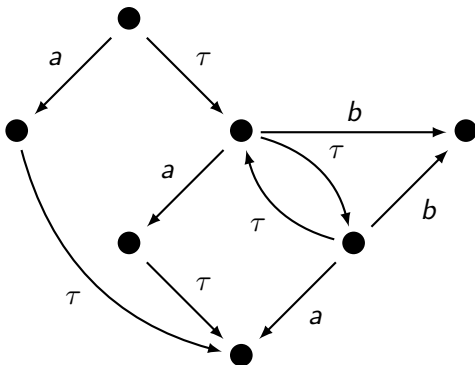
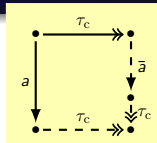
Examples

Reduction based on confluence
using representatives



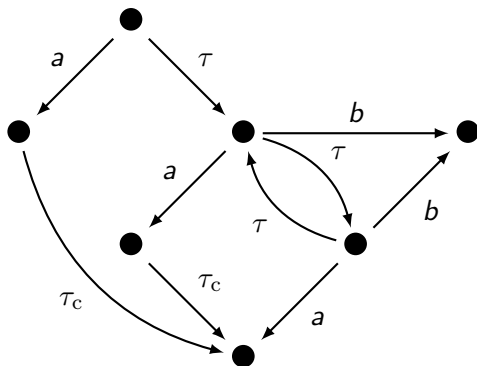
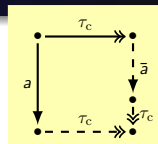
Examples

Reduction based on confluence
using representatives



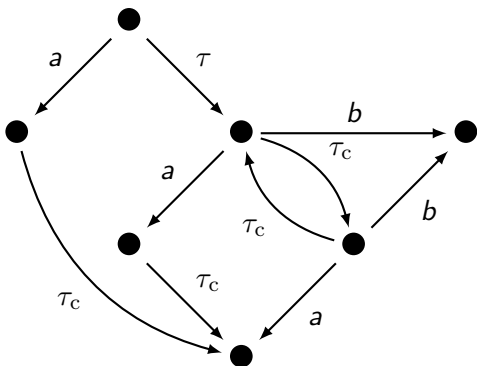
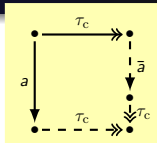
Examples

Reduction based on confluence
using representatives



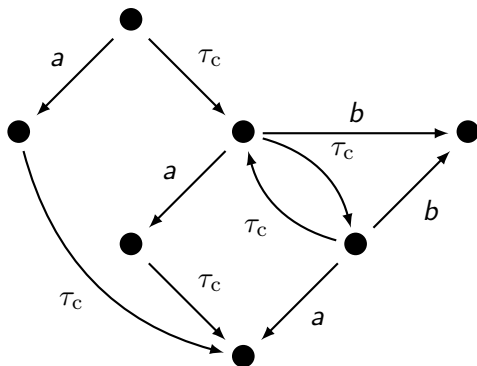
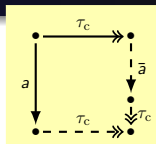
Examples

Reduction based on confluence
using representatives



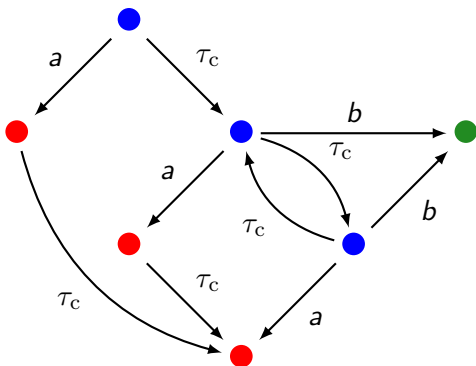
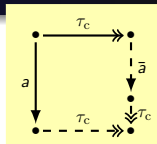
Examples

Reduction based on confluence
using representatives



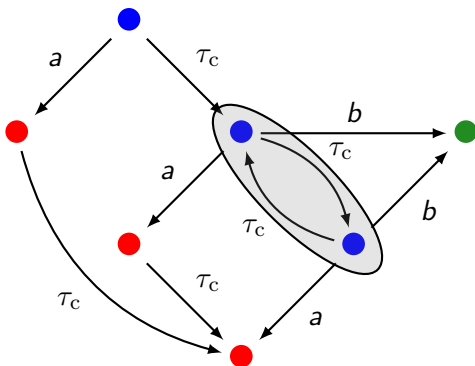
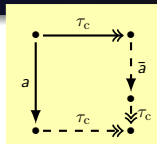
Examples

Reduction based on confluence
using representatives



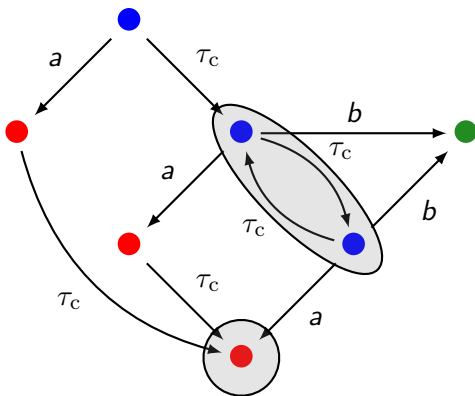
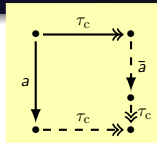
Examples

Reduction based on confluence
using representatives



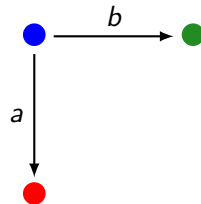
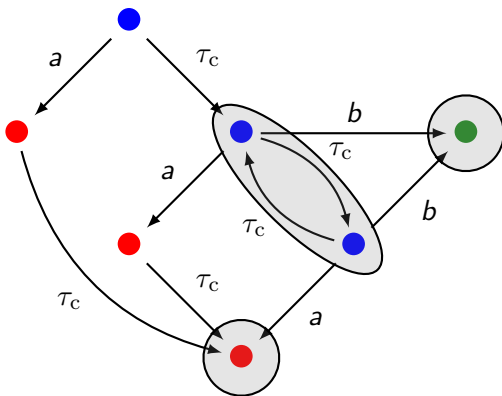
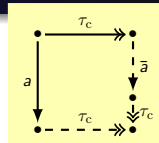
Examples

Reduction based on confluence
using representatives



Examples

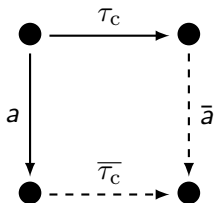
Reduction based on confluence
using representatives



Confluence for probabilistic automata

For simplicity we only consider strong confluence from now on.

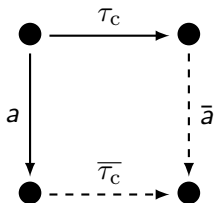
Non-probabilistic:



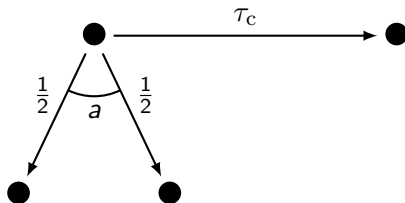
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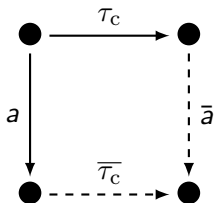
Probabilistic:



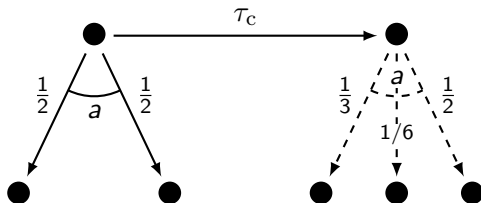
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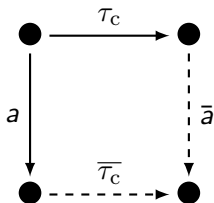
Probabilistic:



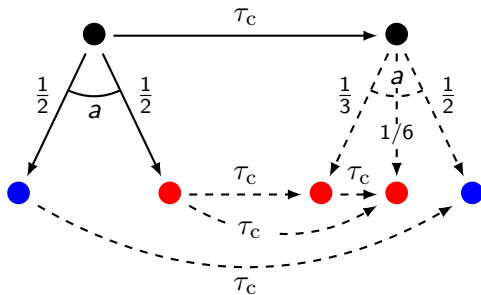
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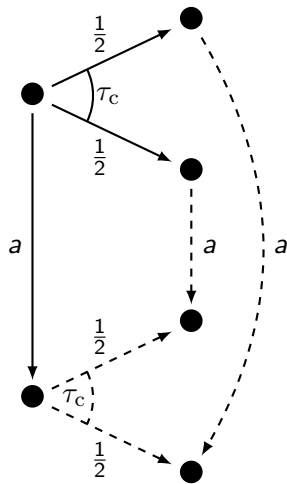
Non-probabilistic:



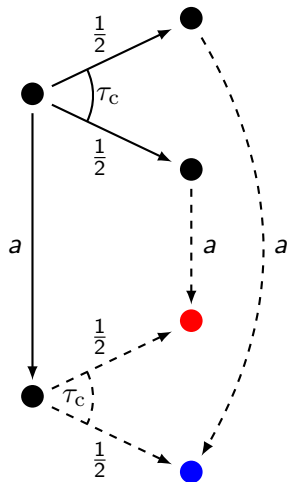
Probabilistic:



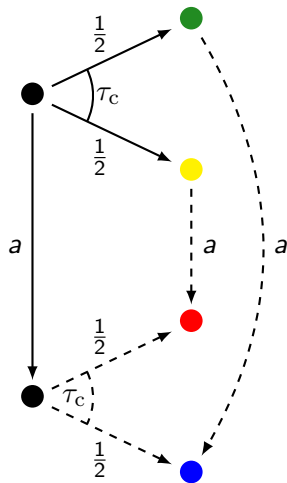
Why τ_c steps should have a Dirac distribution



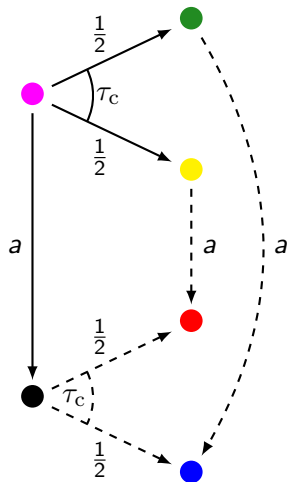
Why τ_c steps should have a Dirac distribution



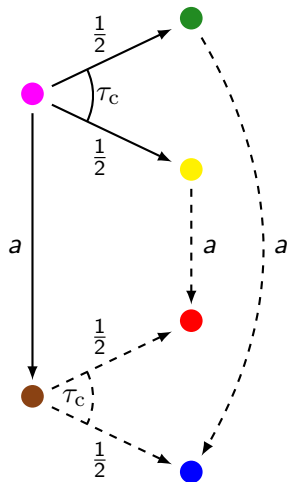
Why τ_c steps should have a Dirac distribution



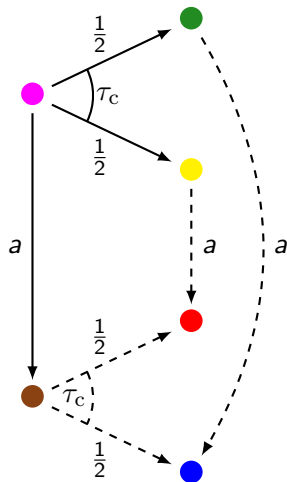
Why τ_c steps should have a Dirac distribution



Why τ_c steps should have a Dirac distribution



Why τ_c steps should have a Dirac distribution



As all states are (potentially) different, no reduction can be obtained.

Detecting confluence using LPPEs

Given an LPPE, confluence can be detected using [theorem proving](#).

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow \tau \sum_{\vec{e}_1 : \vec{E}_1} f_1 : X(\vec{n}_1) \\
 &\quad \dots \\
 &+ \sum_{\vec{d}_k : \vec{D}_k} c_k \Rightarrow a_k(b_k) \sum_{\vec{e}_k : \vec{E}_k} f_k : X(\vec{n}_k)
 \end{aligned}$$

To check the first τ -summand is confluent, we check whether indeed

- $|E_1| = 1$, or $f_1 = 1.0$ for one $e_i \in E_1$.
- the summand is [confluent with all other summands](#).

Detecting confluence using LPPEs

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow \tau \cdot X(\vec{n}_1) \\
 &\quad \dots \\
 &+ \sum_{\vec{d}_k : \vec{D}_k} c_k \Rightarrow a_k(b_k) \sum_{\vec{e}_k : \vec{E}_k} f_k : X(\vec{n}_k)
 \end{aligned}$$

Detecting confluence using LPPEs

$$\begin{aligned}
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 &\quad \dots \\
 &+ \sum_{\vec{d}_k : \vec{D}_k} c_k \Rightarrow a_k(b_k) \sum_{\vec{e}_k : \vec{E}_k} f_k : X(\vec{n}_k)
 \end{aligned}$$

To prove:

$$c_1(g, d_1) \wedge c_k(g, d_k) \rightarrow$$

Detecting confluence using LPPEs

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow \tau \cdot X(\vec{n}_1) \\
 &\quad \dots \\
 &+ \sum_{\vec{d}_k : \vec{D}_k} c_k \Rightarrow a_k(b_k) \sum_{\vec{e}_k : \vec{E}_k} f_k : X(\vec{n}_k)
 \end{aligned}$$

To prove:

$$\begin{aligned}
 c_1(g, d_1) \wedge c_k(g, d_k) &\rightarrow \\
 \left(c_k(n_1(g, d_1), d_k) \right.
 \end{aligned}$$

Detecting confluence using LPPEs

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow \tau \cdot X(\vec{n}_1) \\
 &\quad \dots \\
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 \end{aligned}$$

To prove:

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Detecting confluence using LPPEs

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Reducing LPPEs based on confluent τ steps

After τ_c steps have been identified, two types of reductions are possible:

- 1 Symbolic prioritisation: change the LPPE
 - Let c be a confluent summand
 - Find a non-confluent summand n such that c is always enabled after executing n
 - Change the next state of n , basically merging n and c

As we only do this for non-confluent summands, loops are avoided.

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- 2 On-the-fly state space generation using representatives
 - Generate the state space from the LPPE
 - For each transition that is visited, go to the representative of the target state
 - When no representative it known yet, compute it (using a variation on Tarjan's SCC algorithm)

Contents

- 1 Introduction
- 2 A process algebra with data and probability: prCRL
- 3 Linear probabilistic process equations
- 4 Case study: leader election protocol
- 5 Confluence reduction
- 6 Conclusions and Future Work**

Conclusions and Future Work

Conclusions / Results

- We developed the **process algebra prCRL**, incorporating both **data** and **probability**.
- We defined a **normal form** for prCRL, the **LPPE**; starting point for symbolic optimisations and easy state space generation.
- We **generalised** reduction techniques from LPEs to the probabilistic case; constant elimination, **confluence reduction**

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Future work

- Finish work on **confluence reduction**: proofs, case study, implementation
- Develop **additional reduction techniques**
- Generalise **proof techniques** such as cones and foci to the probabilistic case

Questions

Questions?