

UNIVERSITY OF TWENTE.

Formal Methods & Tools.

Symbolic reductions of probabilistic models using linear process equations

Mark Timmer

September 16, 2010

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- 1 Introduction
- 2 A process algebra with data and probability: prCRL
- 3 Linearisation: from prCRL to LPPE
- 4 Confluence reduction
- 5 Detecting confluence
- 6 Case study: a leader election protocol
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The context: probabilistic model checking

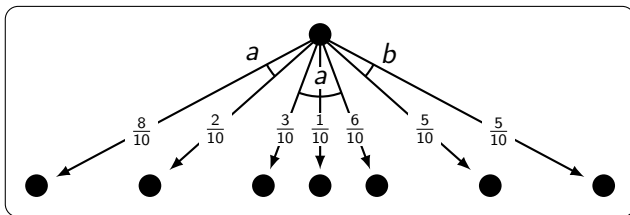
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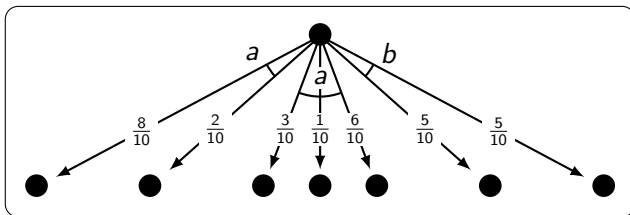


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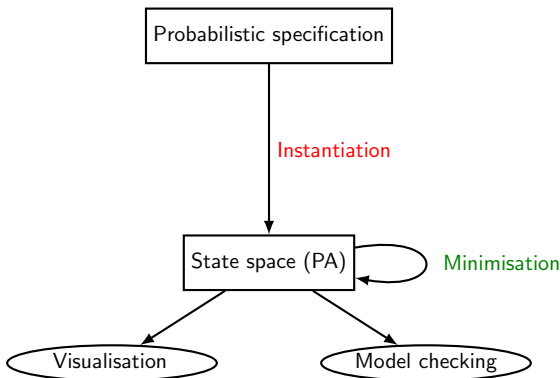


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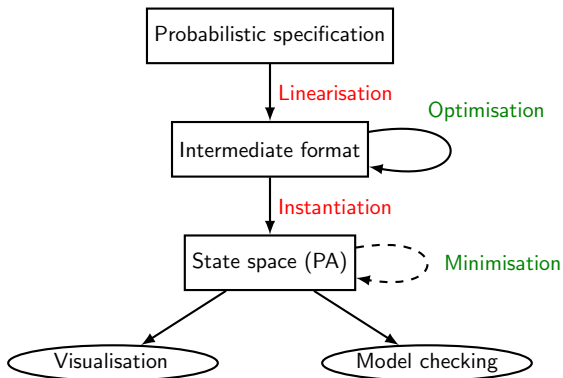
Limitations of previous approaches:

- Susceptible to the **state space explosion** problem
- **Restricted treatment of data**

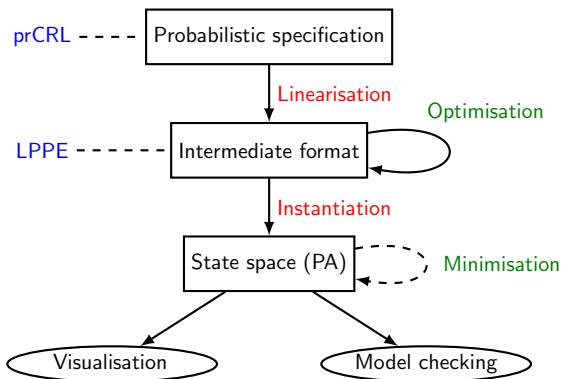
Overview of our approach



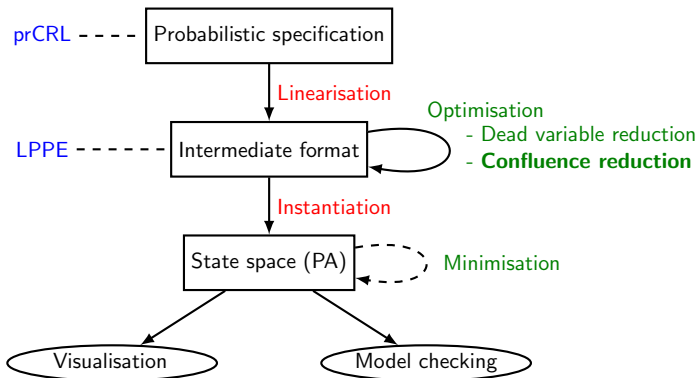
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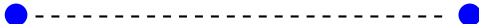


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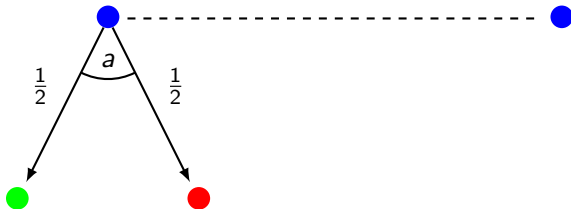
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Notions of equivalence: [strong/branching probabilistic bisimulation](#)



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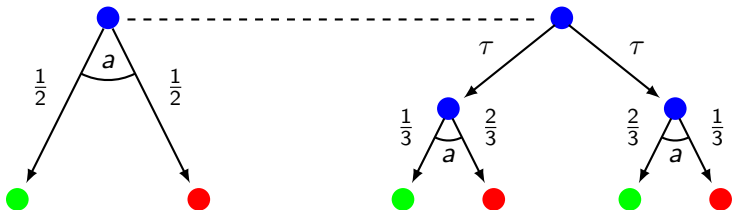
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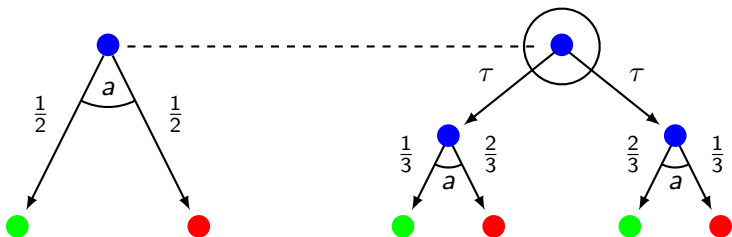
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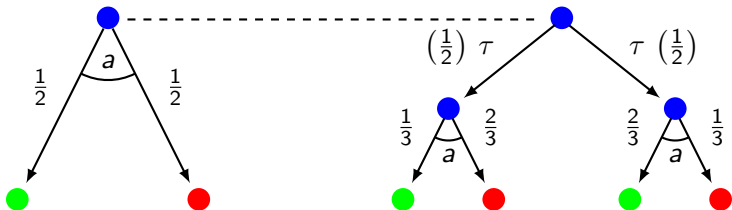
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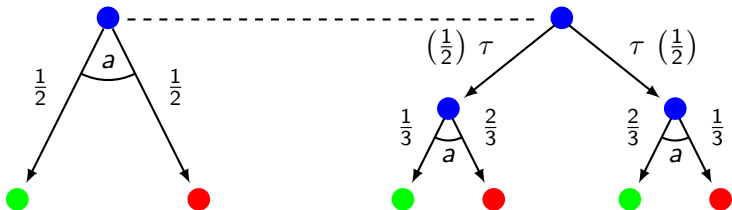
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$$\text{Probability of green: } \frac{1}{2} \cdot \frac{1}{3} + \frac{1}{2} \cdot \frac{2}{3} = \frac{1}{2}$$

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A process algebra with data and probability: prCRL

Specification language prCRL:

- Based on μ CRL (so **data**), with additional **probabilistic choice**
- Semantics defined in terms of **probabilistic automata**
- Minimal set of operators to facilitate **formal manipulation**
- **Syntactic sugar** easily definable

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The grammar of prCRL process terms

Process terms in prCRL are obtained by the following grammar:

$$p ::= Y(\vec{t}) \mid c \Rightarrow p \mid p + p \mid \sum_{x:D} p \mid a(\vec{t}) \sum_{x:D} f : p$$

Process equations and processes

A **process equation** is something of the form $X(\vec{g} : \vec{G}) = p$.

An example specification

Sending an arbitrary natural number

$X(\text{active} : \text{Bool}) =$

$$\text{not}(\text{active}) \Rightarrow \text{ping} \cdot \sum_{b:\text{Bool}} X(b)$$

$$+ \text{active} \quad \Rightarrow \tau \sum_{n:\mathbb{N}^{>0}} \frac{1}{2^n} : \left(\text{send}(n) \cdot X(\text{false}) \right)$$

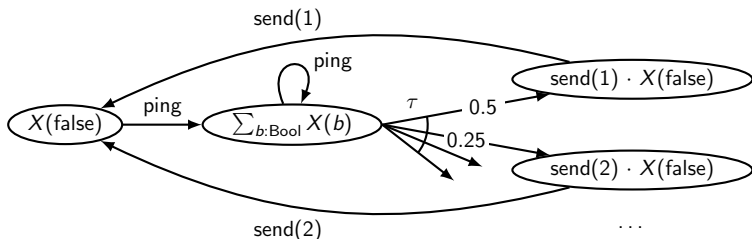
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Composability using extended prCRL

For composability we introduce [extended prCRL](#). It extends prCRL by [parallel composition](#), [encapsulation](#), [hiding](#) and [renaming](#).

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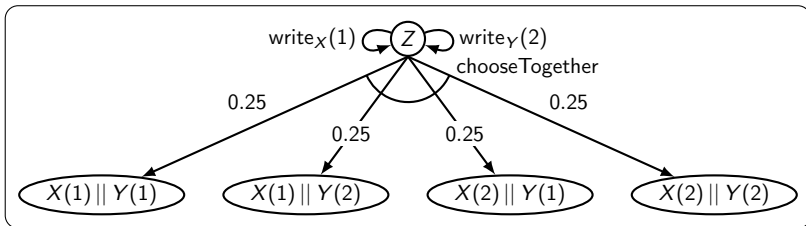
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A linear format for prCRL: the LPPE

LPPEs are a subset of prCRL specifications:

$$\begin{aligned}
 X(\vec{g} : \vec{G}) &= \sum_{\vec{d}_1 : \vec{D}_1} c_1 \Rightarrow a_1(b_1) \sum_{\vec{e}_1 : \vec{E}_1} f_1 : X(\vec{n}_1) \\
 &\quad \dots \\
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Advantages of using LPPEs instead of prCRL specifications:

- Easy **state space generation**
- Straight-forward **parallel composition**
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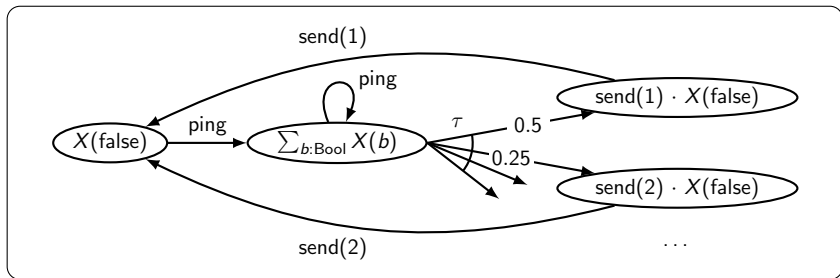
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Theorem

*Every specification (without unguarded recursion) can be **linearised** to an LPPE, preserving strong probabilistic bisimulation.*

Linear Probabilistic Process Equations – an example



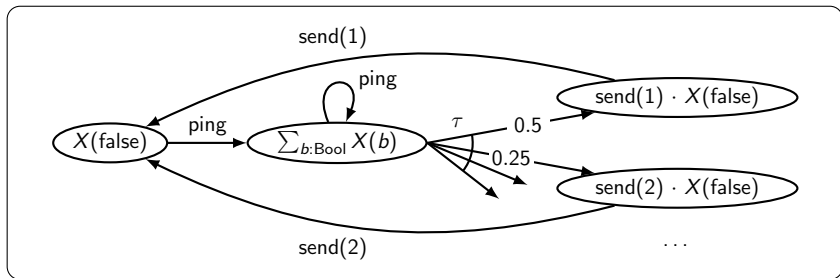
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Specification in LPPE

$X(\text{pc} : \{1..3\}, n : \mathbb{N}^{\geq 0}) =$

$$+ \text{pc} = 1 \Rightarrow \text{ping} \cdot X(2, 1)$$

$$+ \text{pc} = 2 \Rightarrow \text{ping} \cdot X(2, 1)$$

$$+ \text{pc} = 2 \Rightarrow \tau \sum_{n:\mathbb{N}^{>0}} \frac{1}{2^n} : X(3, n)$$

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Linearisation: a simple example without data

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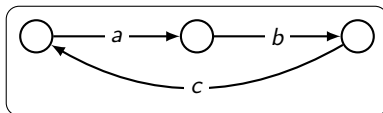
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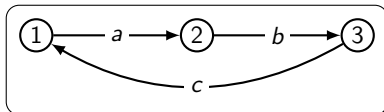


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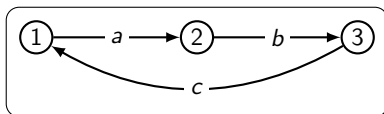


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The corresponding LPPE (initialised with $pc = 1$):

$$\begin{aligned}
 Y(pc: \{1, 2, 3\}) = \\
 & pc = 1 \Rightarrow a \cdot Y(2) \\
 & + pc = 2 \Rightarrow b \cdot Y(3) \\
 & + pc = 3 \Rightarrow c \cdot Y(1)
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Linearisation: a more complicated example with data

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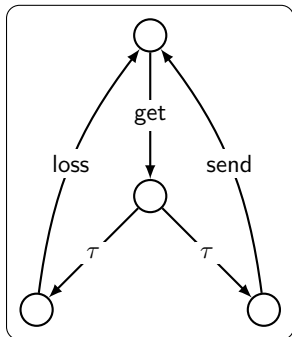
$$X = \sum_{d:D} \text{get}(d) \cdot (\tau \cdot \text{loss} \cdot X + \tau \cdot \text{send}(d) \cdot X)$$

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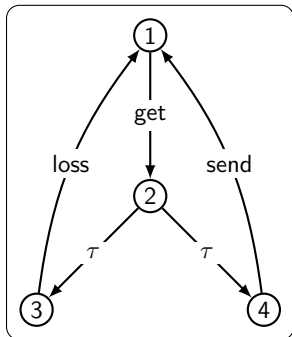


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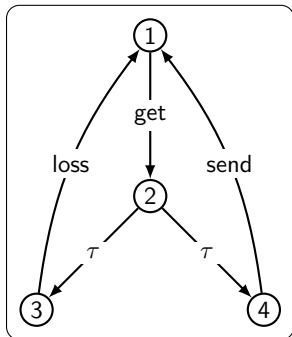


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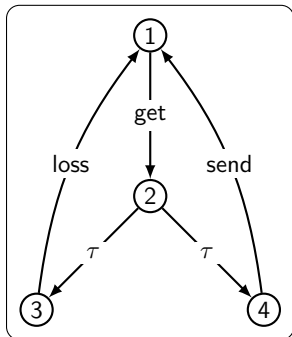
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 Y(pc: \{1, 2, 3, 4\}, x: D) = & \\
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Initial process: $Y(1, d_1)$.

Linearisation: a more algorithmic approach

Consider the following prCRL specification:

$$X(d : D) = \sum_{e:D} a(d+e) \sum_{f:D} \frac{1}{|D|} : \left(c(e) \cdot c(f) \cdot X(5) + c(e+f) \cdot X(5) \right)$$

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Linearisation

In general, we always linearise in two steps:

- ① Transform the specification to **intermediate regular form** (IRF)
(every process is a summation of single-action terms)
- ② Merge all processes into one big process by introducing a **program counter**

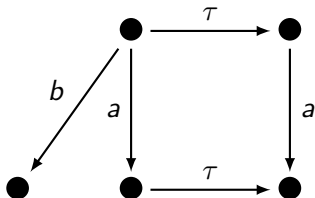
In the first step, **global parameters** are introduced to remember the values of bound variables.

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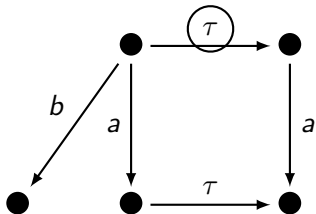
Branching bisimulation preservation by τ -steps

Unobservable τ -steps **might** disable behaviour. . .



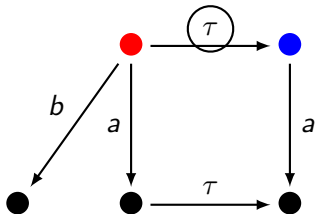
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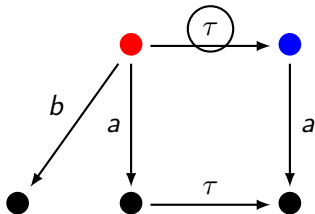
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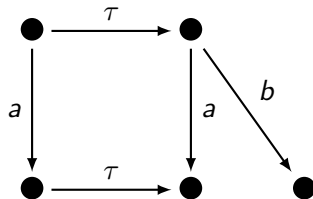
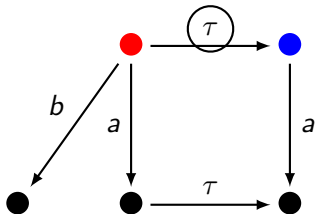
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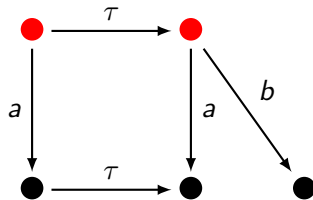
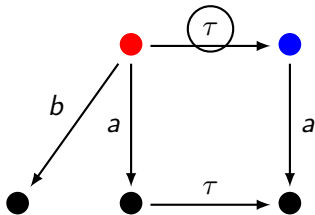
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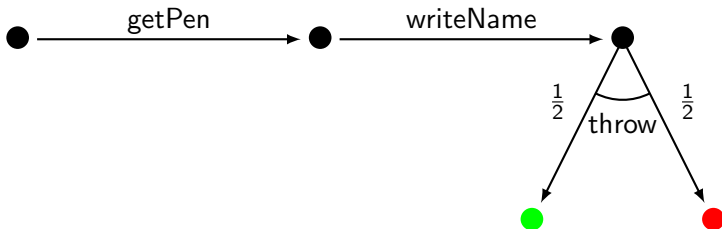
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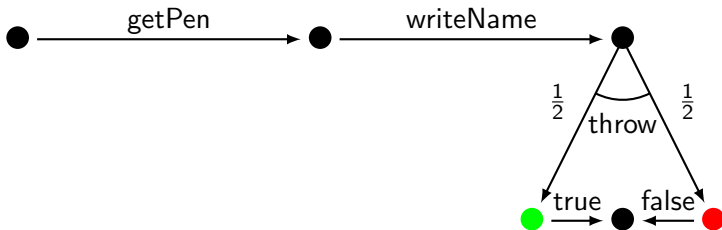
Confluence: an introductory example



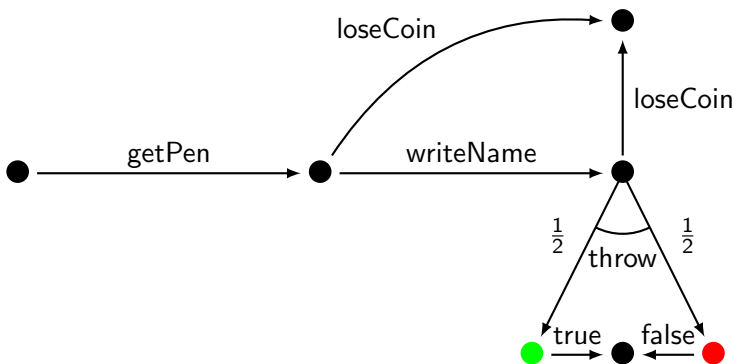
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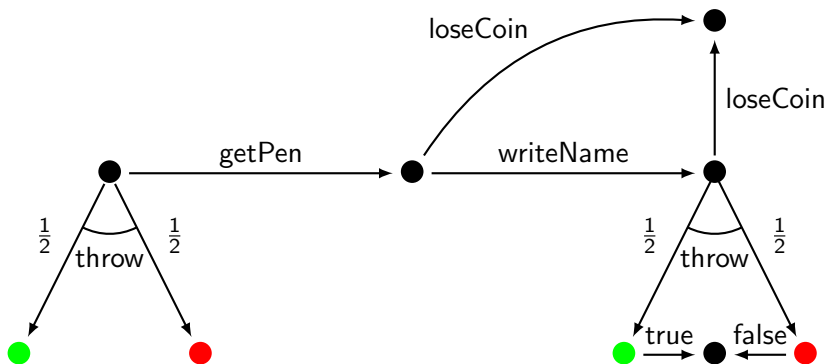
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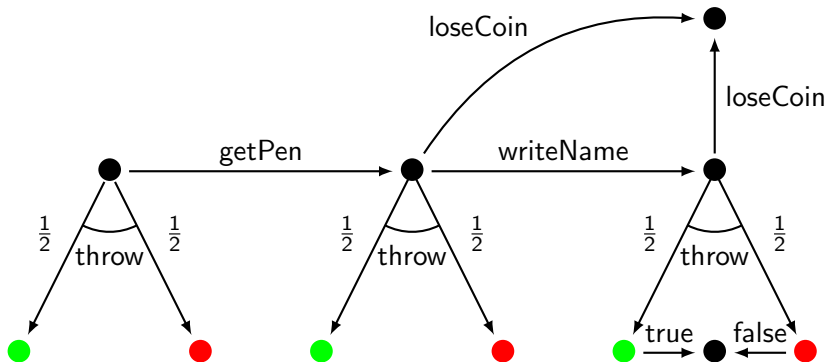
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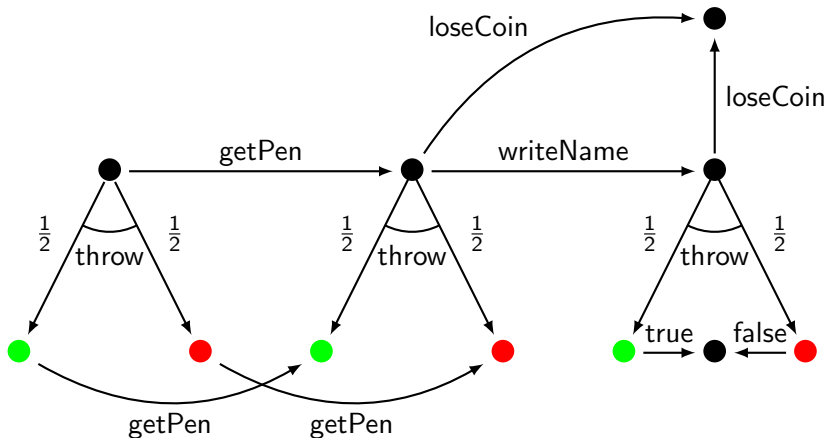
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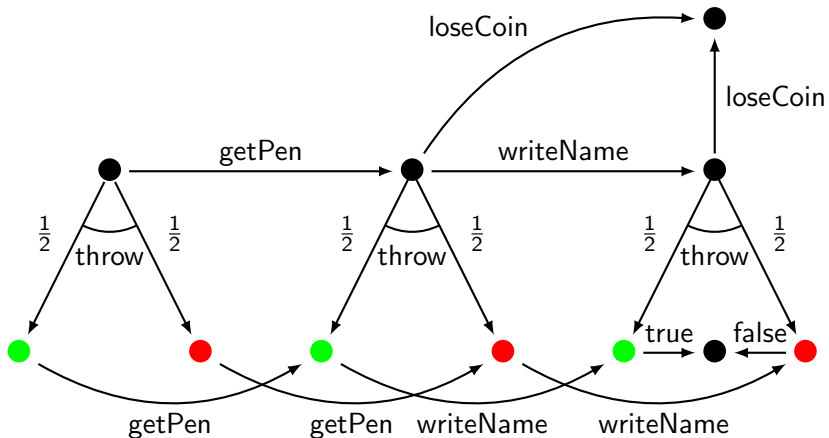
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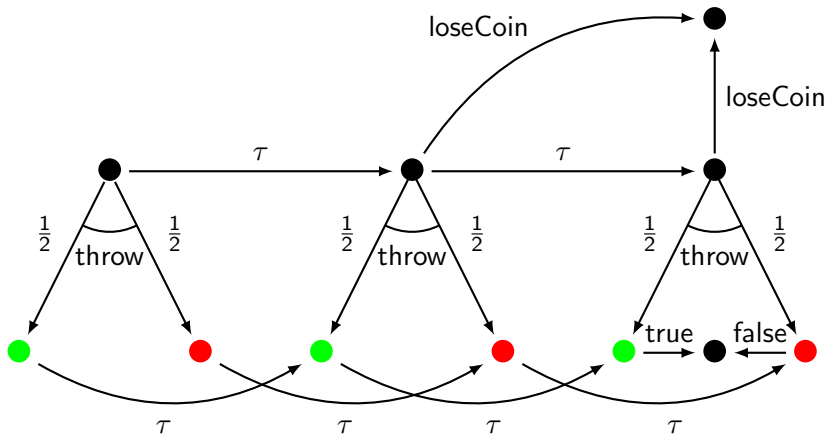
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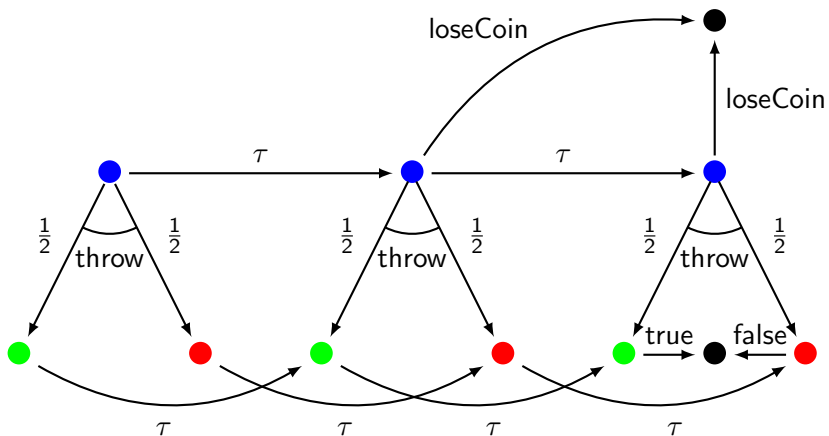
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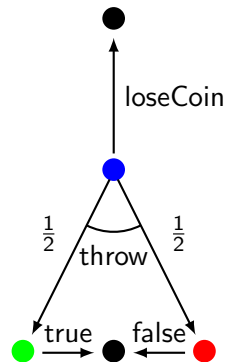
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Confluence: an introductory example



Confluence: non-probabilistic versus probabilistic

Three notions of confluence:

- weak confluence
- confluence
- strong confluence

Confluence: non-probabilistic versus probabilistic

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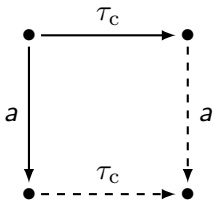
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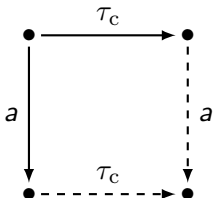


Strong confluence

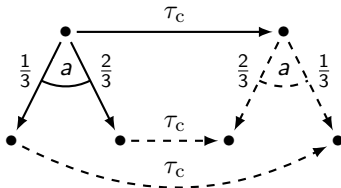
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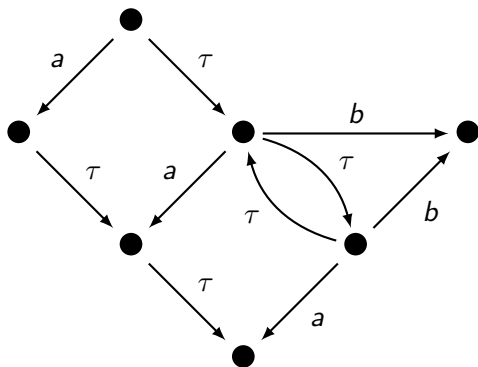


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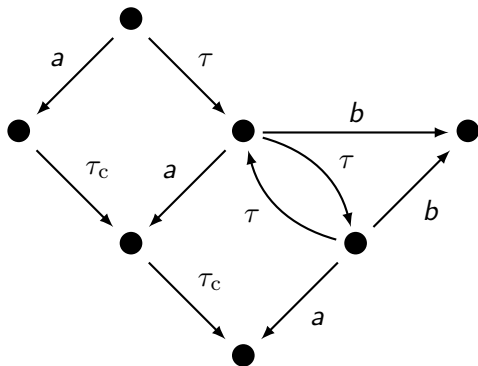


Strong probabilistic confluence

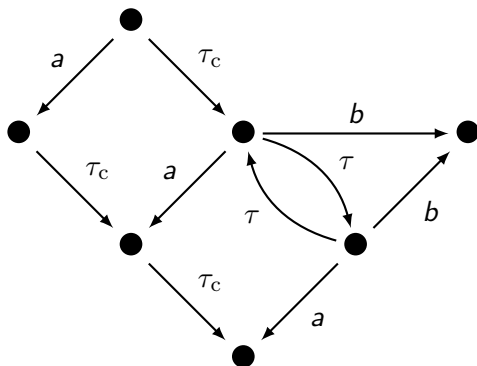
State space reduction using confluence



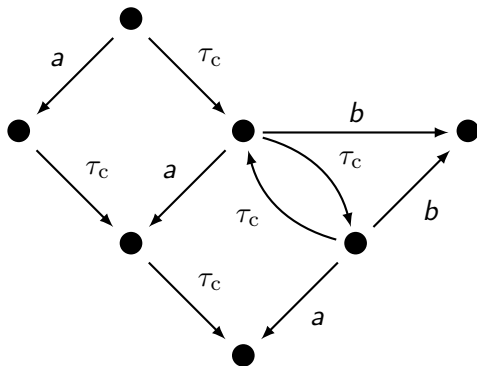
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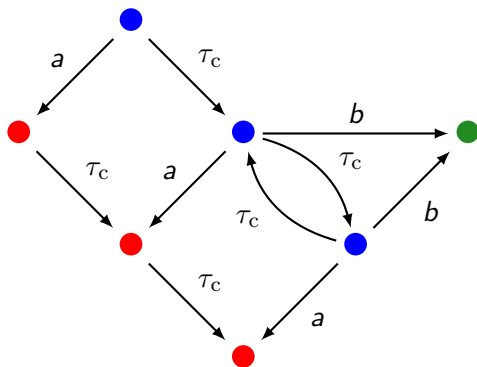
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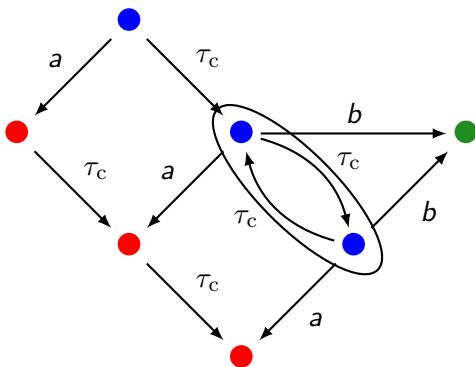
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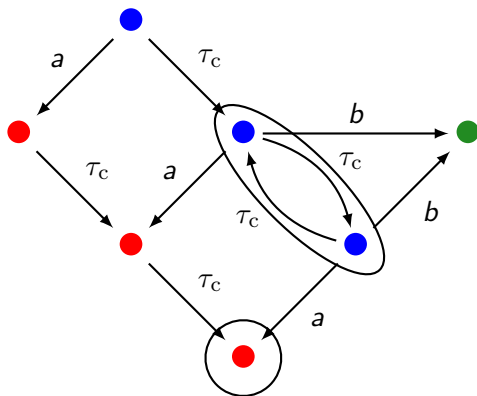
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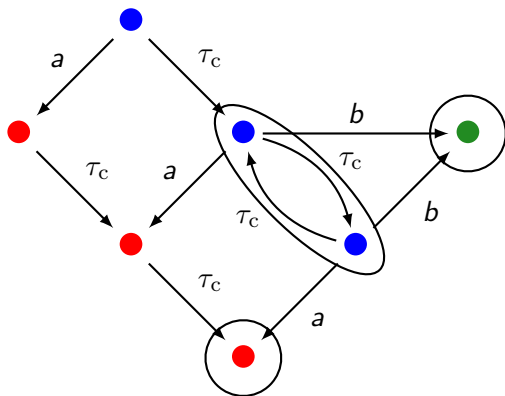
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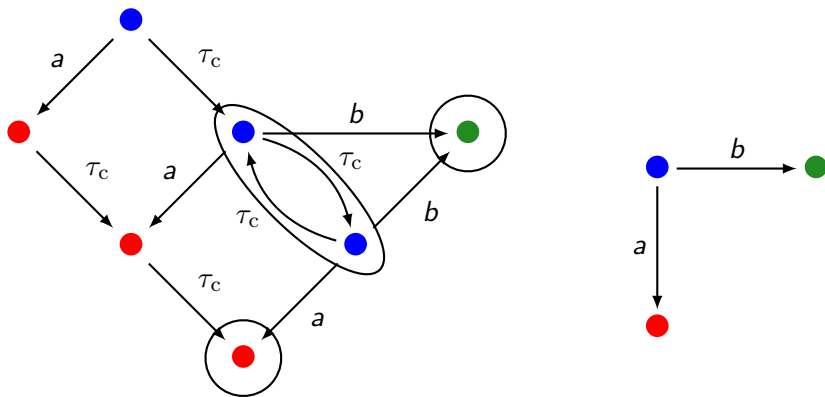


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Detecting confluence: LPPEs

Example specification

$X(\text{pc} : \{1..2\}, \text{active} : \text{Bool}) =$

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 - Never enabled at the same time
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Case study: a leader election protocol

Case study

Leader election protocol à la Itai-Rodeh

- Two processes throw a *die*
 - *The process with the highest number will be leader*
 - *In case of a tie: throw again*

Case study: a leader election protocol

Case study

Leader election protocol à la Itai-Rodeh

- Two processes throw a **die**
 - *The process with the highest number will be **leader***
 - *In case of a tie: **throw again***
- More precisely:
 - ***Passive thread**: receive value of opponent*
 - ***Active thread**: roll, send, compare (or block)*

A prCRL model of the leader election protocol

$$\begin{aligned}
 P(id : \{one, two\}, val : Die, set : Bool) = & \\
 & set = false \Rightarrow \sum_{d:Die} \text{communicate}(id, other(id), d) \cdot P(id, d, true) \\
 & + set = true \Rightarrow \text{checkValue}(val) \cdot P(id, val, false) \\
 A(id : \{one, two\}) = & \\
 & \text{roll}(id) \sum_{d:Die} \frac{1}{6} : \overline{\text{communicate}}(other(id), id, d) \cdot \sum_{e:Die} \overline{\text{checkValue}}(e) \cdot \\
 & ((d = e \Rightarrow A(id)) \\
 & + (d > e \Rightarrow \text{leader}(id) \cdot A(id)) \\
 & + (e > d \Rightarrow \text{follower}(id) \cdot A(id))) \\
 C(id : \{one, two\}) = & P(id, 1, false) \parallel A(id) \\
 S = & C(one) \parallel C(two)
 \end{aligned}$$

Strong bisimulation preserving reductions

In order to obtain reductions, first linearise:

$$\sum_{e21:Die} pc21 = 3 \wedge pc11 = 1 \wedge set11 \wedge val11 = e21 \Rightarrow$$

$$checkValue(val11) \sum_{(k1,k2):\{*\} \times \{*\}} multiply(1.0, 1.0):$$

$$Z(1, id11, val11, false, 1, 4, id21, d21, e21,$$

$$pc12, id12, val12, set12, d12, pc22, id22, d22, e22)$$

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$$pc12, id12, val12, set12, d12, pc22, id22, d22, e22)$$

Before any reductions:

- 18 parameters
- 14 summands
- 3763 states
- 6158 transitions

Branching bisimulation preserving reductions

Specification	Original		Reduced		Running time	
	States	Trans.	States	Trans.	Before	After
leader	3763	6158	1399	1922	1.86 sec	0.72 sec
leaderReduced	1693	2438	589	722	0.90 sec	0.44 sec
leader-2-2	67	94	27	32	0.04 sec	0.65 sec
leader-2-6	535	710	199	212	0.36 sec	0.81 sec
leader-2-36	18325	23690	6589	6662	516.23 sec	43.11 sec
leader-3-2	1018	1815	376	561	1.61 sec	3.81 sec
leader-3-6	21664	36519	7936	10233	221.22 sec	44.92 sec

-60% -70%

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- 6 Case study: a leader election protocol
- 7 Conclusions**

Conclusions

Conclusions

- We developed the **process algebra prCRL**, incorporating both **data** and **probability**;
- We defined a **normal form** for prCRL, the **LPPE**; starting point for symbolic optimisations and easy state space generation;
- We provided a **linearisation algorithm** to transform prCRL specifications to LPPEs, proved it **correct** and **implemented** it;
- We developed three new **notions of confluence** for PAs that preserve branching probabilistic bisimulation, showed how they can be used for **state space reduction**, and discussed how to **detect** then based on an LPPE;
- We illustrated the power of our methods using a **case study**.

Questions



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Questions?